

Get Free Games by Buying As Few As 2 Other Gameswww.FineGames.com/eoy_clear.htmFine Games, 2078 Madrona St., North Bend, OR 97459-2143 USA. email: M.Dean@FineGames.com ph. 541-756-4711

It's that time again: time for our **Annual Clearance Sale** by which we make every effort to give you great Xmas gifts for yourself, great deals & some fun by offering you the best deals ever on hundreds (**655** to be exact) of games, books, and accessories. You can create your own deal from among the many items shown in this clearance catalog. PLEASE take advantage of this sale; you'll save a bundle and you'll help us out in a big way. Just act fast as these are first-come, first served and the deal **expires on Friday, 23 December**.

The Deal is this: We're offering you **FREE** games from this catalog if you buy a certain number of other game from **this** catalog at our normal selling price. The number of games you must buy depends upon what you select from two categories of games below but it's as few as two, and **the more games you buy, the better the ratio gets between games you buy and those you get free!**

Buy Some Games, Get More Games Free!

Category 2		Category 1 & 2	Free Games	
Buy This Many Games		Buy This Many Games	ADD This Many Games	
From Category 2 Only	-or-	From Categories 1 and/or 2	More Games FREE!	
2 (save up to 33%)		3 (save up to 25%)	1	Free games must come from the same category or categories your paid-for games come from. If you buy from only category 2, then all free games must also come from category 2.
4 (save up to 33%)		5 (save up to 28%)	2	
5 (save up to 38%)		6 (save up to 33%)	3	
6 (save up to 40%)		8 (save up to 33%)	4	
7 (Save up to 46%)		10 (save up to 37%)	6	
Examples: Buy 3 games from Category 1 & 2, take a fourth game FREE from either category. Buy 4 games exclusively from Category 2, take another 2 games from Category 2 FREE.				

For More Information . . .

See our web site's resources:

[How to Order](#)[Payment Options](#)[Shipping Options & Fees](#)[Customer Care Policies](#)[How to Contact Fine Games](#)[Explanation of Codes Used](#)[Excel Spreadsheet Tool](#)**Clearance offer includes these rules of the game:**

- This deal expires at midnight, Friday, December 23, 2011 now extended thru 15 Jan. 2012.** Your order MUST be placed and confirmed before then, and paid soon thereafter. In all cases, your order **must ship by 23 Dec.** to qualify for this special order.
- Items in this Clearance Sale are divided into two (2) categories.** **Category 1** starts on Page 2, and **Category 2** begins on **Page 13**. Both categories contain both New & Used, In-Print & Out-of-Print items. This year, we've taken the unprecedented step of putting nearly our entire line of Critical Hit & Columbia Games on the line. Plus, the majority of items are in Category 2 !!
- Free games are those with the lowest price(s)** among the bundle of items you select, and **must come from the same category or categories you select your bundle of items from.** So, if you select all Category 2 items, your free items must also come from Category 2. ~~Select from both categories 1 & 2, and your free games can come from either category, too, but you'll get fewer games.~~ **The best way to figure out your best deal is to list your selected games in descending order by price. The first set, up to 7 or 10, are paid at the price listed. Then the next few games are free. For example, if you list 10 games all from Category 2, then the first 6 games are paid, the last four in descending order of price, are FREE!**

NEW this year - a ready-made MS Excel spreadsheet tool to help you analyze, sort, filter & select from among the **655** items included in this sale offering. See the Excel Spreadsheet Tool link above.

- Our standard selling price is the only price used;** no other discounts apply. If you wish to use another special offer we may have made on an item, you're free to do so, but then that one item is no longer eligible under this **Annual Clearance Sale offer**.
- Normal ordering, payment, shipping, and customer care terms apply.** You get the same swift, top-notch service for this sale, and you pay our normal shipping charges. **Prices here stated on a cash-basis;** expect to pay 3.1% more if you pay on a non-cash basis (i.e. with a credit card directly or indirectly).
- Only those games selected from this Clearance Sale Catalog count towards the terms of this sale.** You may freely add items found in our other catalogs, but not listed as part of this clearance, to a clearance sale order. Such games do not count in any way toward the terms of the clearance sale. You may combine items to save on shipping.
- After buying 6 games and the appropriate number of free games, **you may buy a second bundle of games using the same terms.** That is, having selected 10 games from category 2, and 4 free games also from category 2, you may then select another bundle of up to 10 games and take the corresponding number of free games for those. Do this as many times as you want. Take 'em all! Please!
- As is always the case, **all items are individually listed,** subject to immediate sale, and may be withdrawn from this offer without notice. Only the individual items (and part#s) listed here qualify under this special sale.
- Stop back after Friday, 23 December, 2011.** This year we'll leave a something in your Xmas stocking during our annual winter closure.

10. Oh, and you gotta promise to *play* these games, OK?

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Condtn Print ?****Our Normal
Cash-Basis Price****Category 1: General Clearance Games**Last Updated:
12/22/2011

Here's the deal: Buy 3 Games, Take 1 More FREE; Buy 5, Take 2 FREE; Buy 6, Take 3 FREE. Select from either category 1 or 2.

Against the Odds Magazine (Agains)<http://www.atomagazine.com>

74785	Bittereinder 2nd #13 (w/Mag)	HP	New	n	\$28.00
	w/mag. Game of the entire 2nd Boer War, 1899-1902, that resulted in a Pyrrhic victory of the British over the Boers in a bitter struggle. Includes 264 5/8" counters. H.Gerber'05				
71343	Chennault's First Fight #12 (w/Mag)	HP	New	n	\$28.00
	w/mag. Covers the Flying Tigers' aerial resistance to the Japanese invasion of China & Burma, 1941-2. Includes the land campaign but focus is on the air campaign with units representing about aircraft each. '05				
95184	Four Roads to Moscow	HP	New	n	\$35.00
	2010 Annual w/ 4 games. HITLER TURNS EAST is a hex-based game of the first 9 months of the war in the east at corp/army level. 160 counters, monthly turns. T.Racier / SLAUGHTERHOUSE is a point-point map game of the first 9 months of the war in the east at the army/army group level. 120 counters., bi-monthly turns. M. Rinella / STRIKE THE BEAR is a large hex map game of the war in the east in the first 9 months of the war in the east with key constraints of operational limits. 120 counters, 3-week turns. R.Nord / CODEWORD BARBAROSSA is an area move game of all of Europe prior to Barbarossa as Germany & the USSR gear for war. Players seek to maximize economic resources and end-game military forces. Includes sml number of event cards, and used Resource Points ala 3rd Reich. 120 counters. J.Prados '11 / ARTICLES ON: Barbarossa facts v myth; March to Magdala, Abyssinia 1868; fallacy numbers being the dominant cause of Axis loss of WW2. '11				
93096	Verdun, a Generation Lost	HP	New	n	\$34.00
	ATO 2009 Annual (yeah, published in 2010 - this is wargaming). Operational level game of the battle that France couldn't afford to fight nor avoid. Includes intro of new weapons: gas, aircraft, massed artillery, intentional attrition. 1 map, 264 counters, 6 smaller scenarios + campaign. R.Nord'10 / Also includes An Loc, a bitter battle for a town on the key highway to Saigon during the 19 northern Vietnamese offensive between 3 NVA divisions & the badly needed ARVN reserves. 100 counters, 11x17 map. A.Velicogna'10 / Includes a page of 3 variant scenarios for either Fortres Berlin or On to Berlin, plus a FB CRT play aid.				

AH Avalon Hill Game Co. (AH)

58857	Assassin	BC	New	Y	\$22.00
	Simpler board & card gm in which 3-6 players either try to avoid assassin player, try to arrest him, or act the part, all while moving around Europe. C.Baylis'93				
88127	D-Day ['91]	LB	Excel	Y	\$25.00
	Simple, corp lvl gm of inv of France & Germany, '43-44 scenarios. Good beginners gm. '91				
80854	Flattop, 2nd	FB	VeryGd	Y	\$35.00
	50% punched. Missing 2 markers, 4 units total, ID of units unknown. Box worn, w/ all corners & several seams torn & repaired. Rules rear cover & 1 page extensively soiled & stained. AH version w/ MacGowan cover. Excell, detailed cat & mouse game of carrier war in S. Pacific. Highly recommended.				
87694	Guerilla	BC	Mint	Y	\$25.00
	Cherry. Sml card gm of modern guerrilla warfare in a banana republic. 3-6 players control factions of both Govt & Rebels & seek to best own position. N.Schlaffer'94				
87703	Management	FB	Excel	Y	\$28.00
	3 corners repaired, otherws EX. Good gm of manufacturing biz management. C.Roberts'61				
91378	Mustangs	LB	Excel	Y	\$26.00
	Complete. Box cover has 2 corner creases, side panel scrape; box btm mildly dinged at 2 corners. Simple gm of aerial combat between 15 late model WW2 planes from European & Pacific front. Colorful components & single 8.5x14 page of basic rules. Makes for good intro game; adv rules add requisite spice for old hands. C.Taylor'92				
53499	Napoleon's Battles Expansion Kit #2	n	New	Y	\$18.00
	2nd of 2 exp kits adding new rules & features to AH's Napoleonic miniatures system.				
91970	New World	LB	Excel	Y	\$25.00
	Box has multiple creases & mild concaving. Components EX. 2-6 player gm of exploration & conquest of the new world. Much simpler & quicker than Conquistador, but in the same mold. D.Carver'90				
91493	Outdoor Survival	BC	Mint	Y	\$12.00
	Non-slipcased. 2-4 players maneuver over wilderness to achieve goals ranging from survival to pursuit of criminals. Good family gm. '72				
45572	Princess Ryan's Star Marines	LB	New	Y	\$40.00
	Large, colorful card-based game for 1-6 players. Star marine teams cooperate to combat Imperial Guard troops, while only 1 player's team can win. Low complexity, hi solitaire suitability.				
87197	SL: Squad Leader, 2nd	BC	VeryGd	Y	\$32.00
	Substantially complete (if not entirely so). Counters, rules, charts soiled & worn thru use. Box heavily scuffed, 1 corner repaired. Very servicable.				
87691	Stonewall's Last Battle	BC	Mint	Y	\$49.00
	No counter tray. Couple of nicks to inside of box edge (no exterior dmg), otherws cherry. Rgt/div lvl gm of the battle of Chancellorsville & the movements that led to it. 5th gm in AH's Great Campaigns of the Civil War series. 5 scenarios including a short intro one. '96				
91333	Struggle of Nations	BC	Mint	Y	\$29.00
	Few isolated spots on blank backside of one countersheet, and on one end panel of box; otherws cherry. Lrg, detailed game of Napoleon's Saxony campaign, 1813, in central Europe. Large 3-pa map w/ tiny hexes & v.lo counter density. 3 scenarios & campaign. 2mi/hex, 2day/turn. K.Zucker'82				
53504	Tyranno Ex	LB	New	Y	\$29.00
	Simpler gm of species development & competition. Good for kids & family play.				

AH Avalon Hill GENERAL Ma (AH Gen)

84227	General 1988 Special Issue	n	Mint	Y	\$15.00
	1988 special issue. Includes 15th Air Force variant for B-17 w/ map; Midway '64 replay; American play in Pax Britannica; tactics in Wooden Ships & Iron Men; FLight Leader vocabulary; Panz Leader scenario analysis; Afrika Korp KO in Round 5 German plan; Waterloo variant adding realism; Up Front movement options; Invading Norway in 3rd Reich 3rd; Kingmaker strategy; Titan design notes; ASL scenario H. '88				

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Part#	Game Title & Edition	Box	Out of	Our Normal
		Condtn	Print ?	Cash-Basis Price
Amarillo Design Group (ADB)		http://www.starfleetgames.com		
87312	Federation and Empire: Fighter Operatns	Bk	New n	\$20.00
	Kit providing shuttles, carrier & escorts, setup charts, scenarios, etc. Expands & revises earlier Carrier War kit, plus a new counter sheet. '04			
Asmodee Editions (Asmodee)		http://www.asmodee-us.com		
93376	Formula D 2nd: #1 Sebring/Chicago	Fo	New n	\$23.00
	Addon track set #1 containing Sebring, FL, an American favorite since 1930. The Chicago track offers street racing in the wildlands of the heart of Chicago. '09			
93375	Formula D 2nd: #2 Hockenheim/Valencia	Fo	New n	\$23.00
	Addon track set #2 containing Hockenheim (Germany) & Valencia (Spain). '09			
94284	Formula D 2nd: #3 Singapore/Cityscape	Fo	New n	\$23.00
	Addon track set #3 containing 2 addon tracks: Singapore, with tight turns run at night; and a cityscape at sunset. '10			
Avalanche Press, Ltd. (Avalan)		http://www.AvalanchePress.com		
83257	Great War at Sea: Sea of Troubles Kit	Bk	New n	\$21.00
	Kit that studies the hypothetical situation in the inter-war years where the US takes on Great Britain in the Caribbean & other areas. Includes a countersheet. M.Bennighof'07			
81352	Panzer Grenadiers: Iron Curtain Kit	Bk	New n	\$19.00
	Kit adding 154 counters & 20 scenarios for combat between the US & USSR in the immediate post-WW2 environment. Features a bevy of superheavy tanks & potent infantry weapons develop at the end of the war and (fortunately) never used. Req Road to Berlin, Btl Bulge, Eastern Front, Airborne, Red Warriors & Edelweiss games to paly all scenarios. '07			
94824	Rome at War, Queen of the Celts [pin up]	HC	New n	\$35.00
	More attractive, historically accurate box cover art is the only difference between this & the "safe" edition. that hints at bare breasts Third game in the Rome at War series. Covers 9 battles durin the 40yr Roman effort to conquer Britain starting from Plautius's invasion w/ 45,000 Romans in 43AD and ending in 84. W.Sariego'07			
80069	Second WW at Sea: East of Suez Kit	Bk	New n	\$18.00
	64pg scenario book for this game series that focuses on the British aggressive participation in naval actions against the Japanese in 1945 in anticipation of the post-war world. Includes scenarios with the Americans plus the Soviet Pacific fleet, too. Includes 70 ship & 140 1/2" counters. Requires Eastern Fleet, Stike South & Leyte Gulf to play. '07			
80175	Tears of the Dragon	HC	New Y	\$15.00
	2 player game of warlords seeking to discover the key to release a cursed princess in a dragon's body. Using soldiers & wizards, players battle to be the first to transform the dragon back to a princess. Fought on a small mounted map of a medieval land, w/ 60 counters & very simple rules. Possibly a good Beginner's game. '03			
Battlefront Miniatures, I (BFMxxx)				
93426	Flames of War, A Bridge Too Far	LB	New n	\$38.00
	3rd gm in the Firestorm game system. Covers the Market-Garden offensive striving to capture the key bridges across the Rhine, Sept 1944. Includes 2 historical campaigns plus a free deployme scenario.			
Chatham Hill Games (Chatha)		http://www.ChathamHillGames.com		
83536	Don't Give Up the Ship, 3rd	Bk	New n	\$23.00
	Reprint in book form of this popular game of 15 ship naval battles on Lake Erie, Sept 1813, w/ what if options. For 2-4 players. Origins Award Nominee. 3rd ed now includes Frigate game, too, covering 7 ship-ship battles during the Napoleonic era. Good game for beginners & non-gamers. R.Toelke'07			
Chessex Manufacturing (Chesxx)		http://www.chessex.com		
93238	Counter Trays, Chessex Style Tray	n	New n	\$3.00
	MANY AVAIL, PRICE EA. 1pc fold-over, clear plastic counter trays with 16 1.5x2.5" compartments. These are similar to the AH style trays. RECOMMENDED due to their construction and price. '03			
96175	Counter Trays, Chessex Style Tray 10-Pak	LB	New n	\$29.00
	10-Pak of this 1pc fold-over, clear plastic counter trays with 16 1.5x2.5" compartments. These are similar to the AH style trays. RECOMMENDED due to their construction and price. '03			
Columbia Games (ColumG)		http://www.columbiagames.com		
86659	Athens & Sparta	BC	New n	\$58.00
	Strategic level, block system game of the Peloponnesian War, 431-404BC, both on land & at sea. Fast playing, and covers all of Greece and the lands bordering the Aegean Sea. Includes 100 blocks, 25 event cards. T.Dalgliesh'07			
96043	Crusader Rex 2nd	BC	New n	\$52.00
	2nd ed has graphically updated, larger board, new unit labels, thicker cards & rules updates. Block system game of the 3rd Crusade, 1187-1192 (the fun only lasted so long...). The Christian Franks compete with the Muslim Saracens for control of key cities in the Palestine. 63 wooden blocks, 25 event cards. J.Taylor, T.Dalgliesh'11			
82278	East Front II	BC	New n	\$85.00
	Major redesign of earlier East Front game, now incorporating VolgaFront kit & adding northern Finland, the Caucauses, the Middle East & the Balkans to two enlarged maps (34x45" total). Blocks & labels are revised. Simple, fast playing, yet challenging game of the war in the east, '41-45, using Columbia's block system. Highly polished system is difficult only in that so many options are possible while resources in the form of supply constrains options. '06			
93073	Hammer of the Scots 3rd	BC	New n	\$49.00
	3rd ed updates the map artwork. Block system, strategic level board game of the Braveheart Rebellion led by William Wallace against Britain, the War of Scottish Independence. Map covers n.England & Scotland. 56 blocks, 25 event cards. T.Dalgliesh, J.Taylor'09			
93078	Julius Caesar	BC	New n	\$49.00
	Strategic level, block system game of the Roman Civil War, 49-45BC, as an uppity Caesar & his successor, Marc Antony (w/ Cleopatra) take on Pompey, Brutus, et al. Includes 63 blocks, 27 special event cards. J.Thompson, G.Dalgliesh'10			
91088	Liberty, the American Revolution 1775-83	BC	New n	\$44.00
	Strategic level game of the American Revolution, 1775-83, thruout the east coast of North America. Includes a map & 50 hardwood blocks for the American, British & French armies & navies involved, plus 25 cards. T.Dalgliesh, M.Kwasny'03			

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82273	Quebec 1759, 2nd The first block-style game produced. Map bears Gamma II copyright. V.simple game of the French & Indian War in which France lost all control to parts of Canada. Great beginners game; play quickly and rewards a good strategy. T Dahlglish, Gutteridge '85	BC	New n	\$35.00
91089	Richard III Game of the War of the Roses, where supporters of the houses of Lancaster & York duke it out to see who will rule England. Expands upon Hammer of the Scots system by enhancing the event deck. 63 blocks (representing the major nobles), 42 event cards. J.Taylor'09	BC	New n	\$48.00
91090	Rommel in the Desert, 3rd Reprinted. Simple, challenging block system game of the entire war in N.Africa, Spt'40-Nov'42, at rgt lvl. 7 Scenarios using Columbia's block system to provide fog-of-war and logistical limits. RECOMMENDED. C.Besinque'04	BC	New n	\$50.00
89759	Texas Glory Fast playing, operational-strategic level game of the war for Texas's independence, 1835-6. Texans must delay the Mexicans so they can gather their army. 56 blocks. T.Dalglish, D.Mings, C.Willner'08	BC	New n	\$40.00
80413	Victory, Blocks of War Modest simplicity block game in a hypothetical, WW2 era world. Includes the finest components Columbia has produced to date w/ color unit illustrations, 10 unit types, for 2-4 players. Multiple scenarios w/ geomorphic maps. '98	BC	New n	\$32.00
89760	West Front II Major redesign of this block system game of WW2 throughout France, Italy & the Balkans. This game covers the western front from Spain to Norway to northwestern Africa and the western M (plus area boxes for other world regions) on two maps (34x45" total). Blocks & labels revised from prior version. Includes multiple scenarios from '43-45 with invasions, production and supply limitations. Simple yet extremely challenging. Mates w/ East Front II using Euro Front II kit. '06	BC	New n	\$85.00
Compass Games (Compas)		http://www.CompassGames.com		
95584	Proud Monster 2nd Large 4 map game of the War in the East from Barbarossa to 1944 at Div/Corp lvl using a PzrGrp Guderian system. Seriously revised & graphically updated 17 years after initially produced as I + Death & Destruction add on. 20mi/hex, 2wk/turn, 4 maps. 2000 counters. T Bomba '11	BC	New n	\$99.00
88346	Spartacvs, Crisis in the Roman Republic Strategic level game of the 10 years of rebellions during Sulla's rule, 80-71BC. These includes the Marians in Iberia, Lepidus from N.Italy, Asia Minor and finally the slave revolt lead by Spartacus. Uses a point-point map covering Europe bordering the Med. One play attempts to throw Rome into anarchy, the Roman player tries to prevent this. J.Firer'09	BC	New n	\$49.00
Critical Hit (CRI)		http://www.criticalhit.com		
82208	ASL:Action at Carentan ASL (ok, Squads & Leaders) compatible scenario kit with a color map. 4 scenarios of the US 101st Para against the German 6th para rgt, 17th SS Panzer Btl, etc, in the drive for Carentan. '05	Fo	New Y	\$17.50
94649	ASL:Afrikakorps, Along via Balbia 8 scenario kit covers various actions during the middle of the war in N.Africa, 1941-2. '10	zl	New n	\$12.00
94651	ASL:Afrikakorps, Bengazi Handicap 64pg Booklet detailing real & hypothetical plans in 1942 leading up to Coral Sea & Midway, as the Japanese sweep the eastern Pacific. 20 scenarios. Req Midway & Coral Sea games. '10	zl	New n	\$12.00
94653	ASL:Afrikakorps, Bitter Enders Scenario kit 8 scenarios of actions from Tunisia between Germans & US troops. '10	zl	New n	\$12.00
94666	ASL:Afrikakorps, Combined Arms Scenario kit 8 scenarios of actions thruout the war in N.Africa from 1940-1943. '10	zl	New n	\$12.00
94657	ASL:Afrikakorps, El Guettar Stakes 8 scenario kit covers actions between US & British troops v Germans at El Guettar & along the Gafsa-Gabes road outside Tunis. '10	zl	New n	\$12.00
94658	ASL:Afrikakorps, Frontier War 8 scenario kit covers the Italian invasion of Egypt and the British counteroffensive that swept them away in 1940. '10	zl	New n	\$12.00
94660	ASL:Afrikakorps, Hellfire Pass & Beyond 8 scenario kit covers various actions around Halfaya Pass, El Alamein & others, which include a large escarpment. '10	zl	New n	\$12.00
94661	ASL:Afrikakorps, Operation Torch Scenario kit 8 scenarios of actions between US, German, Italian & Vichy French forces during the Torch invasion of N.Africa, Nov'42.	zl	New n	\$12.00
94662	ASL:Afrikakorps, Reluctant Offensive 8 scenario kit covers the first German attempt to sieze Tobruk. '10	zl	New n	\$12.00
94664	ASL:Afrikakorps, Second Time Around Scenario kit 8 scenarios of actions between British & German forces in Tunisia, 1943. '10	zl	New n	\$12.00
89255	ASL:Airborne Stand 2nd Reprint. The Battle for Marcus Heim Causeway, 6-9 June 1944. Revision of the earlier All American Kellam's Bridge kit. Includes a new, larger hex map that also includes the southern portion of the Timmes Orchard map. Includes 12 scenarios. I.Daglish'08	zl	New n	\$21.00
58704	ASL:All American, 82nd Arbrn Timmes Orch 8 scenario kit focused on actions of the US 82nd airborne near Timmes Orchard & Amfreville village. Includes a heavy stock map & 2 monster scenarios allowing mating w/ Mod#1, Kellam's Bridge. '97	Fo	New G	\$22.50
89298	ASL:Arnhem, the Third Bridge 2nd 2nd ed contains a larger hex map. Detailed and purportedly most accurate simulation of the fighting for Arnhem, 17-25 Sept 1944. Includes a detailed color airbrushed map of Arnhem, 8 scenario & special rules folder. K.Martin'07	Fo	New Y	\$27.50
90588	ASL:Aussie ASL '97 Pak Set of 8 scenarios focusing on actions thruout the world in which UK troops were involved. '97	n	New Y	\$12.00

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78567	ASL:Aussie ASL '98 Pak 2nd 2nd ed doesn't include color terrain overlays; they must be downloaded. Set of 10 tourny style scenarios focusing on actions throuot the world in which UK troops were involved, including 2 fr Korea 1950. '98	n	New n	\$13.00
82212	ASL:Baraque de Fraiture 2nd Historical scenario pack covering desparate actions as a scratch group of US paratroopers defends a key intersection near Bastogne against repeated attacks by 2nd SS Panzer & infantry units during the Battle for the Bulge. '07	Fo	New n	\$22.00
95236	ASL:Berlin, Tyrant's Lair 15 scenario Sqd & Leaders COMPLETE GAME focused on the battle for Hitler's bunker. Includes two maps centered on the bunker & Reichstag. Mates w/ Berlin, Fall of 3rd Reich. 312 count 14 of the included scenarios playable without owning Berlin Fall of 3rd Reich. Reqs ASL rules, Beyond Valor & marker sets. '10	zl	New n	\$42.00
95158	ASL:BoB Normandy MUST SHIP AS BOXED ITEM (or be folded) due to dimensions. ASL kit depicting the bitter fights for the Bocage country of Normandy by the 101st Airborne. Includes historical map, 8 scenarios, 269 counters. '11	Fo	New n	\$21.00
92728	ASL:Bracchi Hills, Battle for... Sqds & Leaders (ASL) kit providing 10 scenarios & the Santa Maria Infante map covering the attempts of the US 351st Rgt, 88th Inf to break the Gustav Line in an area of Italy with rolling hill that afforded excellent defensive positions to the Germans. '04	Fo	New n	\$18.00
79969	ASL:Busting the Bocage 2nd Scenario pack w/ a map from Normandy, Pointe du Hoc, plus 6 scenarios covering the US 2nd Rangers struggle to push thru the hedgerows of bocage country in Normandy. '03	Fo	New n	\$13.00
89309	ASL:Dien Bien Phu 2nd 2nd edition includes a revised map & upgraded counters featuring the artwork style of Berlin/Chosin. ASL module that covers the decisive 1954 battle at Dien Bein Phu in which the Viet Minh thrashed the French & US supporters at a heavy cost. 15 scenarios, 1 historical map & 3 geomorphic maps, 3 overlays, and 738 counters. Requires BV, CDG, WOA & rules to play. '08	zl	New n	\$28.00
54480	ASL:Dzerhezinsky Tractor Works Platoon Ldr v2 campaign scenario pack covering the 37th Guard's defense against 14th & 24th Pzr & 305th Inf during mid-Oct. 1942 during the btl for Stalingrad. 4 campaign scenarios includin solitaire one, plus full sized color, professionally printed map. '98	n	New n	\$45.00
84819	ASL:Euro Pack #1 2nd aka Euro Pak 1. 2nd ed incorporates errata. Set of 8 scenarios focusing on European actions during the first 2 years of the war. Created in Europe. '03	n	New n	\$10.00
79180	ASL:Euro-Pack II, Btl of the Bulge Set of 8 scenarios focusing on European actions during the last 2 years of the war. Created in Europe. '98	n	New Y	\$11.00
74330	ASL:Euro-Pack III, Late War '44-45 Set of 8 scenarios focusing on European actions on both fronts during the last 2 years of the war. Created in Europe. '98	n	New Y	\$11.00
89258	ASL:Euro-Pack IV, North Africa Set of 8 scenarios focusing on the N.African, Dec'40-Jun'42. '98	n	New n	\$11.00
47753	ASL:Euro-Pack V, Eastern Front 8 scenarios covering action on the Eastern Front from 1941-3. '99	n	New n	\$10.00
78763	ASL:Euro-Pack VI, Partisans & Irregulars 8 scenarios covering Partisan actions in the USSR, Yugoslavia, Spain, Poland, Greece, China & Italy. '99	n	New n	\$10.00
89252	ASL:Finland At War Reprint of Jatkosota, a popular kit providing 10 scenarios depicting the nature of combat at various regions & times of Finland's experience in WW2. W/ 12 scenarios, die cut counters, & 2 half-sized mounted boards. '04	Fo	New n	\$21.00
91945	ASL:First Wave at Omaha Large ASL-compatible kit with 3 maps (3x6' total!) & LOTS of counters (5.5 sheets), 16 scenarios, allowing play of all of Omaha Beach during D-Day. 40m/hex. Play begins with a beach landi ala Saving Private Ryan. '09	Fo	New n	\$115.00
74975	ASL:Gembloux, the Feint ASL kit providing 8 scenarios & 2 Platoon Ldr campaigns for the Btl of Gembloux Gap in Belgium, May 1940. Includes cardstock, color map & professionally produced scenarios scenarios sheets, charts & notes. T.Robinson, P.Ramis'97	zl	New Y	\$15.00
76951	ASL:Hell's Bridgehead, Kursk 1943 Kit providing 6 scenarios, 140 counters, and a historical, full sized map of the area around the Psel River bridgehead during Kursk, '43. Intended for use w/ ASL but you'll not see the term used i this game (instead, Squads & Leaders). '00	Fo	New Y	\$25.00
80769	ASL:Hell's Bridgehead, Kursk 1943 2nd 2nd ed provides a large hex map. Kit providing 6 scenarios, 140 counters, and a historical, full sized map of the area around the Psel River bridgehead during Kursk, '43. Intended for use w/ ASL but you'll not see the term used in this game (instead, Squads & Leaders). '06	Fo	New n	\$25.00
77357	ASL:Hero Pax 1, Hurtgen Hell to Bulge Kit containing 8 scenarios during the latter part of the war on the German frontier, with emphasis on heroes. '02	n	New n	\$9.00
77484	ASL:Hero Pax 2, Eastern Front Hero Fest 8 scenario pack focused on actions on the eastern front & using a tournament style framework with low unit density & few special rules or pieces. Requires boards 8,11,22,32,34,36,40,42,46,50 DLX B & D. '03	Fo	New n	\$9.00
81025	ASL:Hero Pax 3, Jungle Heroes 10 scenario pack focused on actions on jungle fighting in the Pacific theater. '05	Fo	New n	\$9.00
81028	ASL:Hero Pax 4, Med Theater of Ops Scenario pack with 8 tourny style scenarios plus 2 additional ones, all focused on battles around the Mediterranean. '06	Fo	New n	\$10.00
90598	ASL:Hurtgen Surprise/101st at Brecourt ASL scenario kit covering the German counteroffensive in the Hurtgen Forest, Sept '44, as they suprise the US 83rd Inf. Also includes Brecourt Manor, a battle involving the US 101st para. 2 maps, 104 counters, 8 scenarios. '08	n	New n	\$18.00

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Part#	Game Title & Edition	Box	Out of	Our Normal	
		Condtn	Print ?	Cash-Basis Price	
92731	ASL:Ivan's War, Battle of Stalingrad '42 ASL scenario pack with a large hex version of the Stalin's Fury map plus 10 new scenarios set in Stalingrad, plus some counters. '08	n	New	n	\$13.50
95546	ASL:Kursk, Devil's Domain Large kit with 2 historical maps covering battles near Ponryi during Kursk 1943. Includes all (752) countrs necessary for play. 18 scenarios involving often with massive forces. Req rules from ASL rules, Beyond Valor; Red Barricades & KG Peiper referenced. '10	n	New	n	\$59.00
77407	ASL:Leatherneck Campaign Pack 2 Scenario kit providing 8 scenarios involving the US marines in the all the theatres in the Pacific during WW2. '98	zl	New	Y	\$10.00
82219	ASL:Leatherneck Campaign Pack 3 Scenario kit providing 8 scenarios involving US Army units together with US marines in the all the pacific theatre. '99	zl	New	Y	\$12.00
94776	ASL:Peleliu, White Beach One ASL kit covering combat during the US 1st marine rgt's invasion of Peleliu, 1944. 8 scenarios, 524 counters, 1 historical map. Includes the specializes weaponry for island fighting such as shoulder-fired mortars & flame throwers. '10	zl	New	n	\$50.00
86726	ASL:Pointe du Hoc 2nd ASL-compatible kit covering the 2nd Ranger btl'n assault during D-Day. 2nd ed adds new counters w/ new weapons. Limited printing. '08	Fo	New	n	\$23.00
86918	ASL:Pointe du Hoc Gamers Guide 2nd Updated & enlarged, 48pg mag covering Normandy w/ historical notes, variants, strategy & tactics. and errata. '08	Fo	New	n	\$12.00
92733	ASL:Red Christmas ASL scenario kit covering the bitter actions during the Soviet counteroffensive near Moscow, late Dec. 1941. Includes 6 scenarios, 2 historical maps, & 208 counters A,Garello'08	zl	New	n	\$29.00
90646	ASL:Retro Pak I First of a series of old & good scenario reprints plus some new ones, all focused on straightforward firefights. 8 scenarios. Req German, American & Soviet counters plus many maps. '08	Fo	New	n	\$8.00
93982	ASL:Retro Pak II Second of a series of old & good scenario reprints plus some new ones, all focused on straightforward firefights. 8 scenarios. Req German, American & Soviet counters plus many maps. '08	Fo	New	n	\$8.00
92738	ASL:Roman Glory Kit ASL kit providing scenarios covering engagements in 1941 with the cream of the Italian army in WW2. Includes historical map. Req Beyond Valor & Hollow Legions. A.Garello'07	zl	New	n	\$11.50
31849	ASL:Rout Pak II Add-on kit allowing play of 10 scenarios from a wide variety of theatres. '96	zl	New	Y	\$16.00
74854	ASL:Rout Pak III Add-on kit providing 8 scenarios from a wide variety of theatres. including Marine Jaegers, Zionists in the Warsaw Ghetto, & the Spanish Blue Division. '98	zl	New	Y	\$14.00
76087	ASL:Scotland the Brave I 2nd 6 scenario & campaign kit covering the battle of Epsom between a stout but untried British force defending against the best the Germans could throw their way. June '44. '98	Fo	New	Y	\$32.00
55623	ASL:Scotland the Brave II 10 scenario campaign kit covering more of the battle of Epsom between an untested Scottish division & elements of 3 SS divisions. Links with prior StB I kit for a large battle of Normandy.	Fo	New	Y	\$27.50
90642	ASL:Spanish Fury ASL scenario kit covering actions of the Spanish Blue inf division shortly after it arrives on the front near Leningrad in 1941, and is ordered across the Volkhov River. Includes 8 scenarios, 2 maps, 192 counters. D.Heinle'08	zl	New	n	\$28.00
82223	ASL:Stalin's Fury Scenario kit requiring Beyond Valor & Red Barricades to cover 4 scenarios during the Battle of Stalingrad. Includes an historical map (same as in prior modules, but w 1.5" hexes). '05	Fo	New	n	\$11.00
82226	ASL:Tigers to the Front! Map Pax 2nd ASL map pax kit providing a full sized map & 8 scenarios of companies of Tiger tanks stalling the Soviet Summer '44 offensive. Reqs Beyond Valor components to play. '06	n	New	n	\$18.00
90640	ASL:Total Axis Pak I 12 scenario pack that includes 5 maps covering actions on the eastern front, plus 50 personnel counters. '07	Fo	New	n	\$36.00
90595	ASL:Total Axis Pak II 12 scenario pack that includes 1 map covering 12 actions on the eastern front. Req BV, AOO, TAP I, Maps 10,19,23,41,42,45,46,51. '08	Fo	New	n	\$12.50
59213	ASL:Total East Front Pak I 8 scenarios covering various battles on the east front. Includes a color overlay. '01	Fo	New	n	\$10.00
84825	ASL:Total Pacific Front Pak I 8 scenarios covering various battles in the Pacific. Includes 140 die cut counters (mostly Brits w/ 5 Jap. leaders). '01	Fo	New	n	\$11.00
73473	ASL:Valor of the 37th Guards Kit providing a large hex version of the Dzerhezinsky Tractor Works map of Stalingrad, together with 9 new scenarios + campaign game. Requires Red Barricades to play. '00	zl	New	n	\$25.00
80014	ASL:Valor of the 37th Guards 2nd Kit providing a large hex version of the Dzerhezinsky Tractor Works map of Stalingrad, together with 9 new scenarios + campaign game. Requires Red Barricades to play. '05	zl	New	Y	\$28.00
90637	ASL:Witches Cauldron Scenario kit with 16 scenarios & 2 fullsized maps (recycled from ATS) depicting actions during the desparate battle for Arnhem, 1944. '07	Fo	New	n	\$38.00
81019	ATS: Against All Odds Boxed game using the Advanced Tobruk system 2nd edition, an ASL look alike. Covers various actions of the US 82nd Airborne in defending the critical bridges around the approaches to the Normandy beaches. Includes counters & map. '03	BC	New	n	\$35.00
81020	ATS: Arnhem: Oosterbeek Perimeter Game Complete game extending the Arnhem Defiant Stand map to the NW to cover the Oosterbeek area. Contains rules, 2 historical maps, several countersheets, special rules and 10 senarios. '06	zl	New	n	\$47.50
78552	ATS: Arnhem: Oosterbeek Perimeter Kit Kit extending the Arnhem Defiant Stand map to the NW to cover the Oosterbeek area. Contains 2 historical maps, 1 sml countersheet, special rules and 10 senarios. '06	zl	New	n	\$35.00

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96036	ATS: Basic Game 1a [2nd] Reprinted. Complete game intended as an introduction to the Advanced Tobruk game system. Includes 3 counter sheets (316 counters), one map, German & British units. Scenarios are the ATS version of the Action at Carentan (ASL) kit. '05	zl	New n	\$19.00
91406	ATS: Berlin, Fuhrer's Bunker GAME [Inspected & complete.] Complete ATS GAME with 2 new maps that links to B,RV and focuses on Hitler's bunker. Lots of intense, urban close quarters combat between well armed survivors. 1 scenarios, 280 marker counters. '09	zl	New Y	\$60.00
92112	ATS: Berlin-Red Victory Large, detailed game of the battle for the heart of Berlin, May 1945, using the Adv Tobruk game system. 50yd/hex, individ AFVs, squad level, 2 historical maps, & 1000 counters covering all those massive tanks used at the end of the war. Will link to a later kit covering the area of Hitler's bunker. '06	BC	New Y	\$95.00
94221	ATS: Berlin-Red Victory: Fuhrer's Bunker ATS kit with 2 new maps that links to B,RV and focuses on Hitler's bunker. Lots of intense, urban close quarters combat between well armed survivors. 15 scenarios, 280 marker counters. '09	zl	New Y	\$36.00
92742	ATS: CSIR, Nikitovka 1941 Kit Kit providing 88 personnel & 30 AFV/aircraft counters, plus cardstock sheets of AFVs, an historical map, plus scenarios to cover actions involving the Italian armies fighting on the Eastern Front. First of a possible series covering the CSIR (Corpo di Spedizione Italiano) in the East.'07	Fo	New n	\$18.00
90581	ATS: Dien Bien Phu ATS game that covers the decisive 1954 battle at Dien Bein Phu in which the Viet Minh thrashed the French & US supporters at a heavy cost. Many components essentially recycled from the AT kit by this name. Covers the battle in a series of 7 smaller battles for the strong points. 5 sheets counters, historical map, R.Tapiro'08	Fo	New n	\$42.00
95367	ATS: Drop Zone Normandy MUST SHIP AS BOXED ITEM OR BE FOLDED due to size. ATS TT kit focused on actions of the US 101st Airborne division in 8 scenarios set in the Bocage country of Normandy. Include 3 countersheets. '11	Fo	New n	\$22.00
80921	ATS: Hot Stove Pack 1 2nd printing. 6 scenario ATS kit focused on key hills that must be taken... This covers battles in France, 1944. Includes 2 maps. '07	n	New n	\$11.00
92759	ATS: Hot Stove Pack 2 6 scenario ATS kit focused on key hills that must be taken... Covers actions on the West Front, 1944, East Front 1941-44, and Korea 1950. Includes 1 map & 15 AFV charts. '07	n	New n	\$11.00
90858	ATS: Panther Line '44 Game using the Adv Tobruk system & covering the desperate battles in a wooded, fortified area of Army Group North on the Eastern Front, 1944. '04	BC	New n	\$44.00
81986	ATS: Parker's Crossroad Historical ATS scenario pack covering desparate actions as a scratch group of US paratroopers defends a key intersection near Bastogne against repeated attacks by 2nd SS Panzer & infantry unit during the Battle for the Bulge. Contains 85 units, historical maps & 12 scenarios. '07	Fo	New n	\$20.00
94777	ATS: Peleliu, White Beach One Kit using the Advanced Tobruk system covering combat during the US 1st marine rgt's invasion of Peleliu, 1944. 8 scenarios, 546 counters, 1 historical map. Includes the specializes weaponry for island fighting such as shoulder-fired mortars & flame throwers. '10	zl	New n	\$50.00
81021	ATS: Players Briefing #1 Gamers guide with play tips, variants, & resources for advanced level play. Includes a complete game kit of the 1940 Airborne Assault at Albert Canal w/ map & counters. '05	zl	New n	\$15.00
92765	ATS: Players Briefing #2 ATS-related mag with 12 new scenarios, terrain templates & 3 counter sheets, plus articles focused on the 1948, '56 & '67 Arab-Israeli Wars & the weapons used. '07	zl	New n	\$29.00
90700	ATS: Pointe du Hoc ATS kit covering the 2nd Rangers assault against the cliffs at Pointe du Hoc in support of the Normandy landings. 6 scenarios, counters. Requires Bloody Omaha for play. '09	zl	New n	\$22.00
94670	ATS: Ponyri, Kursk Metal Gods Large kit with 2 historical maps covering battles near Ponyri during Kursk 1943. Focuses in 16 scenarios on the 18th Panzer's assault against dense fortification. Includes 298 expansion counters with new aircraft, tanks & the Pzr Elephant. Reqs any eastern front ATS game to play. '10	n	New n	\$44.00
89908	ATS: Snakeshead Ridge, Btl of Cassino ATS kit providing 8 scenarios & historical map of the Cassino battlefield in Italy, pitting soldiers of 6 Allied nations against German 1st Para troops, as the allies attempt to take two high points north of the monastery. Many specific countersheets required but must be purchased separately. '09	Fo	New n	\$18.00
92745	ATS: So Full of Fire ATS scenario pack covering efforts by a small, scratch team of American infantrymen to silence a supported battery of German howitzers delaying movement off the Utah beachhead on D-Day. Includes a historical map, 56 101st AB shoulder patch counters, scenarios. G.Timmes'07	n	New n	\$18.00
90601	ATS: Stonne Heights ATS system game of the Gross Deutschland division v French armor at Stonne, 1940. P.Ramis'07	BC	New n	\$55.00
90634	ATS: Surprised Outside of Strass Advanced Tobruk kit with a series of scenarios covering the bitter fighting in the Hurtgen Forest early in 1945. Includes an historical map, 32 counters & scenarios. M.Nagel'07	zl	New n	\$18.00
73468	ATS: Tobruk Exp. 1, Wavell's 30000 Wavell's 30,000. Expansion kit for Tobruk including 12 scenarios, various map overlays & 30 AFV counters for battles early in the war in the desert. '02	zl	New n	\$15.00
85273	ATS: Tobruk Exp. 1, Wavell's 30000 2nd Reprint. Earlier printing. Countersheet doesn't include Valentine & Crusader tanks; photocopy of later countersheet included. Wavell's 30,000. Expansion kit for Tobruk including 12 scenarios, various map overlays & 30 AFV counters for battles early in the war in the desert. '02	zl	Mint n	\$15.00
83524	ATS: Tobruk Exp. 2,Benghazi Handicap Benghazi Handicap. Expansion kit for Tobruk including 12 scenarios, various map overlays & 30 AFV counters for battles of April 1941 in the war in the desert. '02	zl	New n	\$15.00
85258	ATS: Tobruk Exp. 2,Benghazi Handicap 2nd Reprint. Benghazi Handicap. Expansion kit for Tobruk including 12 scenarios, various map overlays & 30 AFV counters for battles of April 1941 in the war in the desert. '02	zl	Mint n	\$15.00
78005	ATS: Tobruk Exp. 3,Devil's Garden Devil's Garden. Expansion kit for Tobruk including 12 scenarios & 30 AFV counters for battles of late 1942 in the war in the desert. '03	zl	New Y	\$15.00

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85259	ATS: Tobruk Exp. 3, Devil's Garden 2nd	zl	Mint	Y	\$15.00
	Reprint w/ monochrome cover sheet. Devil's Garden. Expansion kit for Tobruk including 12 scenarios & 30 AFV counters for battles of late 1942 in the war in the desert. '03				
85261	ATS: Tobruk Exp. 5a, Kasserine	zl	Mint	n	\$17.50
	Earlier printing w/ countersheet lacking extra 12 Brit AFVs (Churchills). Kasserine & Beyond Expansion pack with 12 additional scenarios, 2 sheets of AFV cards, and 155 counters. '05				
80648	ATS: Toktong Pass, Escape from Chosin	BC	New	n	\$57.00
	ATS series game of the initial Chinese assault against the US Marines at Toktong Pass, Nov 1950. Includes an historical map of the cold, bleak area in northern Korea. w/ 2 countersheets, 16 scenarios. '07				
92751	ATS: Warfighting Guide # 1	Bk	New	n	\$22.00
	Players' handbook for the ATS system with examples of play, instruction, strategy & tactics. 40pgs, with 1 new scenario. '07				
CRITICAL HIT Magazine (CRImag)		http://www.criticalhit.com			
74980	Critical Hit v6 #4 (w/Mag)	Fo	New	G	\$28.00
	ASL-oriented mag w/ a game module with each issue, including map & counters. ASL/Sqds & Ldrs mag covering CH's many ASL products. This issue contains a map (K2), 2 identical countersheets w/ German & Soviet air & armor (112 counters total), plus 21 scenarios. '02				
89282	Critical Hit v7 #1 (w/Mag)	Fo	New	Y	\$30.00
	Includes a game module with each issue, including map & counters. ASL/Sqds & Ldrs mag covering CH's many ASL products. This issue includes 246 counters in several nationalities for 6 scenarios & map for battles in Belgium, 1940. Includes another 12 various scenarios plus articles on Dien Bein Phu. '03				
84836	Critical Hit v7 #2 (w/Mag)	Fo	New	G	\$15.00
	Includes a game module with each issue, including map & counters. This issue contains a small, recycled map of the heart of Stalingrad, plus 12 scenarios from all theatres. ASL/Sqds & Ldrs m covering CH's many ASL products. Includes various scenarios. '05				
Dark City Games (DarkCi)					
90149	Oasis Role Playing Game	zl	New	n	\$14.00
	Fantasy RPG compatible with Fantasy Trip & GURPS. Suitable for solitaire play. Adventure in which players are tasked with recovering an errant probe on planet Oasis, but get more than they bargained for. '08				
Decision Games (DecGms)		http://www.decisiongames.com			
93939	Empires of the Middle Ages 2nd	LB	New	n	\$82.50
	Overhaul & graphic update of this most unique game of military & cultural conflict, and diplomacy during the Middle Ages, 771-1465, in multiple scenarios for 1-6 players. One of J.Dunnigan's most gifted designs now given new life with the beauty of modern graphics. 2nd edition adds army & fleet counters, 114 new cards, & civilization symbols (ideas adapted from Civ the PC game J.Dunnigan, J.Miranda'04				
90507	Highway to the Reich 3rd	LB	New	n	\$127.50
	Colorized update & substantial revision of this classic & HIGHLY RECOMMENDED, tense, company-level game of Operation Market-Garden, Sept.1944. Very suitable for team play. Game system focuses on morale & firepower as key variables. This edition uses movement impulses by formation, redrawn & colorized maps w/ adjusted scale, procedures adj to speed play. 2520 counters, 4 maps. 600m/hex, 3hr/turn, 7 scenarios plus campaign. '08				
84484	Storm of Steel	LB	New	n	\$119.00
	Strategic level, comprehensive 3-map game of WW-1 in Europe from the Spanish border to the Middle East, including land air & naval units. Quarterly turns, corp or naval squadron level. Includes production and a card driven system. 3 maps, 1400 counters, 22 scenarios. Good for team play. '07				
95692	War Between the States 2nd	LB	New	n	\$89.00
	Graphically updated & colorized reprint & revision of this strategic lvl game of the American Civil War w/ production and naval rules. Covers all major theatres from Texas & Missouri east to Philadelphia. 1400 counters, 3 maps, weekly turns. 6 scenarios plus campaign game. Hi solitaire playability. '05				
Decision Games S&T Games (DecS T)		http://www.decisiongames.com			
69118	Germania, Rome Beyond the Rhine #175 (w/Mag)	n	New	Y	\$42.00
	w/mag. Strat/op lvl gm of Roman campaigns in N.Central Europe, 50BC-150AD. 4th in the Trajan/Ancient Wars series. J.Miranda'95				
Diamond Comics (Dia)					
96156	Risk, Legacy	LB	New	n	\$52.00
	Risk variation in which 3-5 players' abilities & game resources change & grow based on the outcome of prior games, and determine the world's history, its cities, its factions; designed for repeat play. Pieces are a variety of futuristic pieces ala Star Wars or Mechwarrior. 275 minis, 175 cards, comes in a box complete with handle designed for storage & transport. Will be in print for only short time around Xmas 2011. '11				
Discovery Games (Discov)					
39696	Source of the Nile: TRIBUTARY	n	New	Y	\$20.00
	w/ price tag on cover. Mag format kit adds log sheets, addtl rules for fast start or time limits, explorer special skills, Boers, special desert & jungle rules, native policies, slave trading, disasters. RECOMMENDED addition to this great gm. '79				
Eagle Games (EGL)		http://www.eaglegames.net			
82479	Conquest of the Empire 2nd	LB	New	n	\$36.00
	Updated, more colorized & graphically current revision of this longtime favorite, redesigned by the original designer. Strategic area-move game of empire building & conflict, with economics, during the Roman era. '05				
ElfinWerks, LLC (ElfinW)					
94229	Conflict of Heroes, Price of Honour	LB	New	n	\$38.00
	Kit requiring Awakening the Bear or Storms of Steel to play. This one covers tactical combat in Poland, 1939, as first the Germans then the Soviets crush this nation. Adds 2 Polish landscape boards, 2 sheets of early war Polish, German & Soviet AFVs & aircraft, 1 sheet of updated counters, 16 firefights, added rules. '10				

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93529	Jerusalem, Kingdom of Heaven	FB	New n	\$39.00
	Elaborate multiplayer game of the infighting among the powers that ruled Jerusalem for 88 years after its capture by Christians in the Crusades. Combines popular game mechanics of bidding for office, seeking to control areas, hidden resources & unexpected events. Players allocate their resources to control parts of the city and to extend their control & prestige. This is accomplished through holding the 4 offices awarded thru bidding. Then forces are distributed around city to determine area control, and overall influence -- which is the measure of victory. '10			
Fantasy Flight Games (FFG)		http://www.rpg.net/ffg		
94228	Civilization, the Boardgame 3rd	LB	New n	\$45.00
	2nd update of this 2-6 player board game that loosely ports the classic computer game (my only addiction) to board game format. Includes the key dynamics of the computer game -- changing technologies, wonders of the world, allocation of resources, all played with 784 plastic pieces (in 22 distinct types) on a 36x46" color board. Std & advanced rules. Origins Award in '02 for best historical board game. '10			
94780	Tide of Iron: Fury of the Bear Kit	LB	New n	\$63.00
	Large & expansive kit for this game of WW2 combat. Adds mini figures of some additional Germans plus the entire Soviet army, with new winter terrain & scenarios. Includes 9 eastern front boards, 55 cards, munition specialties, AT guns. '11			
83649	Wings of War, Dawn of War: Flying Legend	SC	New n	\$9.00
	Flying Legend Kit requiring Dawn of War. Allow flying 3 Supermarine Spitfires from any of the air forces that used them: RAF, Polish, French & Portuguese, plus two cards depicting their use by the Germans after capture. Adds 3 A decks & 18 aircraft cards. '08			
85424	Wings of War: Dog Fight Kit	SC	New n	\$10.00
	Kit providing 2 additional maneuver decks (N & O) plus 26 new planes including the best fighters of WWI. '08			
85430	Wings of War: Immelmann Kit	SC	New n	\$10.00
	Kit providing 3 additional maneuver decks (G+2xR) plus 18 new planes of many types. '08			
Fiery Dragon Productions (Fiery)		http://www.firedragon.com		
85084	Arriba Espana! 3rd	SB	New n	\$16.50
	3rd edition of this small, DTP game of the Spanish Civil War, 1936-9, played on an 11x17 color, area map of Spain, w/ 280 die cut color counters. A decent, playable game of this bitter civil war. Packaged in a metal tin. B.Train'08			
Flving Buffalo (FlvBuf)		http://www.flyingbuffalo.com		
79732	Nuclear War ['02]	HC	New n	\$21.00
	This edition sports new card graphics plus 2 new cards. Great, HIGHLY RECOMMENDED card game of nuclear exchanges between 3-6 players. '02			
Fred Distribution (Fred)		http://www.FredDistribution.com		
90285	Attack! Expansion Kit 2nd [Deluxe]	LB	New n	\$29.00
	Updated expansion kit adding 360 additional minis including those for naval assets, allows up to 6 players, adds economic, political & diplomatic rules, and maps of Asia & the Pacific so that the game then covers the world. 2nd ed adds improved naval combat rules, threaded turn sequence, 360 naval minis. '09			
90468	Railways of the World	LB	New n	\$59.00
	Revision & renaming of earlier Railroad Tycoon, now including Eastern US & Mexico variant games. Part of this early, classic software title to a board game. 2-6 players build a railway system in the American east of the Mississippi, connecting cities to generate passengers & freight, then supply the goods where they are in demand. Includes a colorful map of the eastern USA, hex tiles laying track. '09			
90174	Railways of the World: England & Wales	LB	New n	\$29.00
	Kit & stand-alone game set in 19th century England. Players build railway systems and manipulate the stock of their RRs. Serves as a kit for Railways of the World & also a stand alone game. '0			
Gamers (% MMP) (Gamers)		http://www.multimanpublishing.com		
89443	Leros, the Island Prize	BC	New n	\$34.00
	Platoon-vehicle sized, 5 scenario tactical game of German invasion of Leros in E.Med, Nov'43, that deterred Turkish involvement in WW2. Allows German to plan invasion & reinforcement schedule. 3rd ed of Tac Cmbt Sys. D.Friedrichs'95			
95742	Marengo	BC	New n	\$21.00
	Volume 2 of Napoleonic series, w/2nd ed series rules. 4 scenario regiment/brigade level game of French attack on Austrian rear in NW Italy, June 1800. D.Powell'95			
85966	Stalingrad Pocket, 2nd	HC	New G	\$25.00
	Operational level game of Soviet Uranus offensive in that destroyed 6th army @ Stalingrad, Nov-Dec'42. First in Standard Combat series. 2nd ed has minor corrections to map, OoB w/ few new rules sections, plus v1.6 of standard rules. M.Yamazaki'96			
85543	This Terrible Sound	DC	New n	\$95.00
	The battle of Chickamauga, using the Gamers' recommended Civil War series applied to a regiment level, Spt'63. 15min/turn, 110yd/hex. w/ Series rules v3.			
GMT Games (GMT)		http://www.gmtgames.com		
89849	Cataphract: Attila Kit	zl	New n	\$15.00
	Kit adding 2 of the battles Attila fought against the declining Romans, Utus 447AD and Catalaunian Fields 451AD. Requires Cataphract to play. '03			
75771	Conquest of Gaul: Caratacus Kit	zl	New Y	\$16.00
	Kit requiring Conq of Gaul that adds to battles of Rome's attempt to capture Britain, 43-51AD. Adds a double sided map and 100 counters (including the supplementary countersheet). M.Herma R.Berg'00			
89316	Devil's Horsemen 2nd: Mamluk Kit	zl	New n	\$8.00
	Kit providing material for two new scenarios: Mansourah, between King Louis IX & Emir Fakr-ed-din, during the 7th Crusade, 1250; and 2nd Homs, Ketbugha v the Mamluks, 1281. Includes a map & 280 counters. R.Berg'06			
73831	Down in Flames: Squadron Pack 1, Fighters	Fo	New n	\$8.00
	Collection of 64 fighter aircraft cards for the Down in Flames series, many of them entirely new, some reprinted with revised ratings. All use the upgraded graphic style used in Corsairs & Hellcats. With additional rules. '05			

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Part#	Game Title & Edition	Box	Out of	Our Normal
		Condtn	Print ?	Cash-Basis Price
90561	Hellenes, Campaigns of Peloponnesian War Simpler block-system game by a veteran block designer covering the Peloponnesian War. Area movement, Yearly turns. Multiple scenarios, 146 blocks. C.Besinque'09	BC	New n	\$49.00
83566	Manifest Destiny Card-driven, 3-5 player game of the settlement of N.America since Colonial times using a variation of the Age of Renaissance system. Simpler & fast playing, with emphasis on the card. B.Crenshaw'05	BC	New n	\$25.00
95356	Nightfighter, Air Warfare in Night Skies Game of nighttime air-air combat during WW2. Unique look at those specialized units that defended homelands at night. One player is an umpire controlling bombers per rules, the other controls nightfighters. 40 scenarios covering from the Blitz on London 1940 thru Mosquito raids late in the war. Includes special weapons each side used. Includes 50 fighters & bomber variants from Europe & the Pacific. Fast playing. L.Brimmicombe-Wood'11	BC	New n	\$38.50
88603	Onward Christian Soldier [Ziplocked] Ziplocked. Strategic level, 2-7 player game of the first 3 Crusades. Emphasizes leaders & attrition as forces can keep going subject to attrition as long as their leader is capable of it. Also emphasizes sieges & resulting effects on surrounding areas. Activation system allows players to pick leaders to use, but not know just when they'll be activated. 1 map, 3.5 countersheets. R.Bert'06	zl	New Y	\$50.00
84158	Pacific Typhoon Interesting 3-7 player card game of the sequence of key air & naval battles of WW2 in the Pacific, 1941-5. Players must carefully select cards representing air, naval & other assets (including TI Bomb) to allocate to a battle, keeping in mind that there will be other battles after. Akin to Atlantic Storm. Can be played in teams, and player interaction is a big part of the game. B.Knight'08	SC	New n	\$28.00
90551	PQ-17, Arctic Naval Operations 1941-3 2-player game of the naval war during WW2 in the Barents & Norwegian Seas as the western Allies attempt to supply the USSR. Uses a block system to provide limited intelligence, with each block being a task force of varying size of similar ships or subs, or a dummy. 58 blocks, 416 counters, 80 cards. C.Janiec'09	BC	New n	\$49.00
90730	SPQR, Art of Warfare in Roman Rep, 2nd Couple light smudges on rules cover. Others clean. Best Pre-20th Cent. Game in '92. 5 scenario, tactical level game using Great BtIs Alexander system. Covers 5 battles from the Roman Republic era: Beneventum 275BC, Bagradas Plains 255BC, Zama 202BC, Cynoscephalae (197BC) + a learning scenario.	BC	Mint Y	\$50.00
61558	SPQR, Art of Warfare...Africanus Module #4. 2 btIs in Iberia led by Rome's Scipio, Baecula 208BC & Ilipa 206BC. Intended for SPQR 2nd. M.Herman, R.Berg'94.	n	New n	\$15.00
56730	SPQR, Art of Warfare...Pyrrhic Victory Module #2 for SPQR adds map & rules for 2 btIs: Heraclea 280BC & Ausculum 279BC. Reqs War Elephant & SPQR. '93	n	New G	\$25.00
93510	Stalin's War, Eastern Front 1941-45 Card-driven game by a skilled designer, covering WWII in the East, from Berlin to the Urals. Combines standard hex movement with the flow of events thru card play. 60mi/hex, corp/army level 390 counters, 1 map, 2x 55-card event decks. T.Racier'10	BC	New n	\$38.00
85398	Sweden Fights On Four battles from the Thirty Years War using GMT's English Civil War system. Includes Nordlingen 1634, Wittstock 1636, Breitenfeld 2 1642, Jankau 1645. 90m/hex, 20-30min/turn. Rgt/brig level, 635 counters, 2 backprinted maps. B.Hull'03	BC	New Y	\$60.00
86047	War Galley: Salamis Kit Kit adding 3 naval battles of the Persian invasion of Greece, 480BC. Includes 80 counters & a new map. '99	zl	New Y	\$15.00
85634	Wellington, the Peninsular War 1812-14 Strategic level, card-driven game of the final leg of the Peninsular War, 1812-4, as Wellington drove the French back to the center of Spain and then back to France. Uses the Napoleonic War system, but with only 3 turns and a larger deck, so the action is more furious and straight forward. Suitable for 2-4 players, with the 4th player playing the French in southern Spain. 1 map, 3 countersheets, 110 cards. ~5000men/unit, 1yr/turn. M.McLaughlin'05	BC	New n	\$32.00

Grenier Games (Grenie)

<http://www.GrenierGames.com>

93854	Operation Weserubung Game of the Gernam invasion of Norway, 1940, including land, air & naval operations as well as Allied intervention. Rgt scale, 20km/hex, 4days/turn. 3 map sections, 240 mounted counters that must be cut apart.	BC	New n	\$36.00
93850	Pursuit of Von Spee Game of the hunt for Von Spee & his handful of raiding cruisers around the world that caused panic for the Brits. A game of cautious cat & mouse, where the Brits must find Von Spee who could be anywhere in the Atlantic, Indian or Pacific Oceans, & the Germans who can ill afford damage. Includes a 4-section map, 280 die cut counters. E.Grenier.	BC	New n	\$47.00

Historical Perspectives (HistPr)

87187	Siege of Jerusalem, 70 A.D., 1st MUST SHIP AS LRG BOXED ITEM due to size. 1" margin of one map panel sun faded, otherwise EX. A labor of love. Respectable graphics on counters & map; rules are typewritten photocopy common at the time. Covers the year-long siege of Jewish zealot rebels in Jerusalem, 70AD, as the Romans force their way into any of many sections of the city against fierce resistance. Game progresses thru a limited series of assault periods. Provides excellent detail about the units, each side's capabilities, the various Jewish factions, parts of the divided city, and Roman siege works. F.Schaeter'76	LB	Excel Y	\$59.00
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International Team Games (IntlTm)

85045	Yorktown Complete. Large, simpler game of the Franco-American plan to besiege Yorktown while the Brits either hack their way out or prevent the capture of Yorktown. Amusing English translation of rules, w/ rules also in French, German & Italian.	LB	Excel Y	\$50.00
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L2 Design Group (L2DG)

<http://www.l2designgroup.com>

88940	Russia Besieged Nicely produced corp/army level game of the war in the east, 1941-5. Includes production and step reduction. 420 1/2" counters. A.Lupinacci'04	LB	New n	\$66.00
89721	Waterloo, Fate of France Grand tactical game of the decisive battle of Waterloo, 1815 in which Napoleon was ultimately defeated. Game uses an area move map with combat being resolved on any of 12 battle maps. 70 tactical playing cards used to alter combat, rally troops & coordinate multi-force attacks. Includes Quatre Bras, Ligny & Mt St Jean scenarios plus campaign. 5hrs/turn. 384 counters. '07	LB	New n	\$73.00

Last Gasp of San Francisco (LAS)

<http://www.lastgasp.com>

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Part#	Game Title & Edition	Box	Out of	Condtn	Print ?	Our Normal
						Cash-Basis Price
83728	Dealer McDope: The Drug Dealing Game 2nd	BC	New	n		\$30.00
Faithful reprint of this classic 60's dope dealing game, with updated rules (the only change). Complete w/ Gilbert Shelton (Fabulous Furry Freak Brothers) artwork. Score dope in NY while tryin to stay outta trouble. A game out of the timewarp from the early seventies (the good ol' days of sex & drugs & rock'n'roll). Box comes in various colors (red, green or black). '08						
Lock 'n Load Publishing (LocknL)		http://www.LocknLoadGame.com				
92142	All Things Zombie 1st	BC	New	Y		\$42.00
Game using the popular Lock 'n Load game system to cover individual combat between a small band of surviving humans and throngs of zombies. Each player arms their counter as they wish. '1						
87746	Band of Heroes: Dark July Kit	zl	New	Y		\$39.00
Kit for Band of Heroes using the Lock 'n Load system. Depicts tactical combat on the Eastern front during the battle of Kursk (Prochorovak). Includes 2 mounted historical maps, 85 counters, 6 scenarios. Reqs Band of Heroes & Not One Step Back to play. '08						
92547	Band of Heroes: Not One Step Back Kit	zl	New	n		\$34.00
Kit for Band of Heroes using the Lock 'n Load system. Depicts tactical combat on the Eastern front focused on the steppes, Stalingrad, and partisan actions in the woodlands. Includes 3 geomorphic maps, 255 counters, overlays, 12 scenarios. M.Walker'07						
81833	Band of Heroes: Swift & Bold	zl	New	Y		\$25.00
Kit for Band of Heroes that adds rules for British paratroopers & actions in Normandy after D-Day. 85 counters of various sizes, and 12 scenarios. M.Walker'07						
Mings Enterprises (Ming)						
82433	Texas Revolution, 3rd	LB	New	G		\$25.00
2nd ed added Spanish language rules & new scenarios; 3rd ed included revised rules. Mexico under Gen. Santa Anna attacks a rebellious Texas in an effort to subdue the rebellion, while the Texans supported by the US, 1836. Texans must fight a delaying action to allow time for militia & US aide to muster. Good game. D.Mings'91						
Mongoose Publishing (Mongoo)		http://www.MongoosePublishing.com				
94571	Sex, Dice & Gamer Chicks	Bk	New	n		\$19.00
128pg satirical book about the gaming hobby & those that enjoy it. Dissects the gamer personality, including that rare breed - the female gamer, plus the rules lawyer & other types, and provide humor thruout for gamers, their spouses (& widows). Amusing. J.Desborough, J.Nexus'11						
Multi-Man Publishing. (MMP)		http://www.advancedsqadleader.com				
94761	ASL: Board SET, Cardstock	LB	New	n		\$189.00
MUST SHIP SEPARATELY AS LrgBxd item. Complete set of CARDSTOCK SL/ASL boards #1-52 + T-Z. Format similar to that of ASL Starter Kit maps. '11						
95489	Guadalajara	BC	Mint	n		\$21.00
Crease & minor ding on box cover. v1.7 of series rules. Standard Combat Series system game of the pivotal battle of the Spanish Civil War. The Italian motorized Corpo Truppe Volontaire (CTV) unit let the second Fascist attack on Madrid in the Spanish Civil War. They were repulsed in a hard-fought campaign. Comp/Btl level, 280 counters, 1 map. E.Sassot'06						
89998	Most Dangerous Time	BC	New	n		\$52.00
Game the final period of civil war within medieval Japan, 1570-1584, as Oda Nobunaga takes on all comers. One player takes the role of Nobunaga, the other (up to 3) oppose him. Includes 11c cards. T.Nakamura'09						
87972	Storm Over Stalingrad	BC	New	n		\$36.00
Area-move game of the battle for Stalingrad, fall 1942, using a simplified version of the Monty's Gamble game system suitable for beginners. 2 maps, 55 cards that influence play & events. 1wk/turn, btl level. T.Nakamura'08						
One Small Step (One)		http://www.ossgames.com				
87003	Millennium Wars 6-Game SET	SB	New	G		\$80.00
Set of 5 games and one kit covering 5 contemporary real or potential hot spots. All are relatively strategic in scale, smaller & faster playing while including key dynamics including technology & air & naval power. Games: Korea, Iraq, Kashmir, Ukraine, America. Air War kit elaborates on the air war system for the games in this series. J.Miranda'03						
Rand Game Associates (Rand)						
87284	RAND Command Series V.1 & 2 BUNDLE	LB	Excel	Y		\$199.00
Complete set of the 11 subscription games in two cardboard storage bookcase boxes. Includes errata for all games. Horizontal crease across v1 box. Some annotations w/ errata. Von Mainsteins rules cover sun discolored & lightly spotted. (1) NAPOLEON'S LAST CAMPAIGNS: Area move game of 1814-55 campaigns in E.France & W.Germany at corp level. '74; (2) CAMBRAI 191' Div lvl game of Britain armored raid that was wildly successful initially but rebuffed by determined German counterattacks. '74 (3) INVASION SICILY: Grand tac, rgt/div lvl game of the conque of Sicily. '43. '74 (4) SARATOGA 1777: Area move game of the 1777 Saratoga campaign. '74 (5) WAR OF THE WORLDS II: strategic, somewhat abstracted game of interplanetary attack on Eart by 1-2 other worlds. For 2-3 players. '74 (6) OMAHA BEACH: Co. lvl grand tac game of landings at Omaha Beach against the veteran 352nd Div. '74 (7) LEE VS MEADE: Grand tac btl of Gettysburg at brig/div level. 1/2mi/square. '74 (8) ROMMEL, WAR IN N.AFRICA: Brig/div lvl game of 3 key btls in N.Africa: Gazala, Crusader, Battleaxe. '75; (9) MISSILE BOAT: Modern tactical & air combat between individual crafts in the modern era, 1964-84; (10) HITLER'S LAST GAMBLE: div level game of the Battle of the Bulge, 1944; (11) BRANDY STATION: Largest cavalry battle of the Am Civil War. 14 scenarios+many suggestions for others. '75						
Rio Grande Games (RIO)		http://www.riograndegames.com				
82482	Carcassonne, the Discovery	FB	New	n		\$18.00
Stand-alone game using the Carcassonne game system. Simple mechanics, & very accessible to new players. Players seek to explore & discover the geography of the surrounding lands, and to take advantage of their resources. Players get to chose when to score a new region, a twist on the system. '05						
86158	Carcassonne, the New World	FB	New	n		\$21.00
Carcassonne-series game in which pioneers are settling a new world. Begin laying tiles to form the east coast then explore westward. This game introduces explorers not belonging to anyone, w/ move westward each turn. '08						
90621	Carcassonne, Wheel of Fortune Edition	FB	New	n		\$21.00
2-5 player Game compatible with all other Carcassonne games & kits. Includes 6 tiles from Inns & CathedraSl, 1 from Traders & Builders, 2 from King & Scout, plus original 63 tiles. Entirely replaces original game, and adds the Wheel of Fortune mechanic to begin the game. Players develop the area surrounding Carcassonne, France, using a tile system depicting roads, fields, & other developments. KJ.Wrede'09						
Sim Design Corp (Conflct) (SDC)						

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96202	Arab-Israeli Armor in the Yom Kippur War 32pg booklet contrasting weaponry, training, organization in armored units of combatant nations of '73 Yom Kippur War. '75	n	New	Y	\$10.00
SimTac, Inc. (USA) (STD)					
90199	Squadrons, Battle of Britain Mini Rules Air combat rules for 1/300 scale miniatures during the Btl of Britain, 1940. Basic & adv games, 9 scenarios, and aircraft specs for all 12 types of aircraft involved. J.Stanoch'94	Bk	Mint	Y	\$20.00
Simulations Canada (SimCan)					
87594	Divine Wind 1 side panel split repaired. Sml amt of rules highlighting. Several sml, neat pencil annotations on map; TRC drawn onto unused sea hexes. Laminated copies of charts included. Complex game o war in Pacific w/ monthly turns & few units. 4 senarios of varying length. Newberg, '80.	HC	Excel	Y	\$22.00
84330	Inchon Some underline in ink in rules. Nato symbols colorized w/ parent unit ID. Modest complexity game of Inchon Landings, 1950. Newberg, '81.	HC	Excel	Y	\$18.00
SPI Games (SPI)					
89230	1918, 2nd Tense, well balanced game of Germany's last great offensive in West, Mar 1918. 13 What-if scenarios. JD '72	n	Mint	Y	\$42.00
Task Force Games (TFG)					
54538	Super Villians Run Rampant Multiplayer RPG of supervillians v superheroes. R.Register.	HC	New	Y	\$12.50
TSR Games (TSR)					
87309	Britain, Battle of... ['90] V.Clean. Simpler, faster playing, 2 player game of the Battle of Britain using cards and plastic miniature aircraft on plastic stands, yet still a respectable game on the subject. Force composition German missions determined by cards. One of the few games with a reasonable balance of simulation value & playability K.Sommerfeld, T.Hoffman'90	LB	Excel	Y	\$29.00
West End Games (D6 Legend) (WEG)					
36804	Imperium Romanum II Unit IDs & 3 move factors offset on face of 1 of 4 countersheets. 2 of 4 countersheets reverse printed. No counter tray. RECOMMENDED 1-4 player game of military & economic conflict throught Roman era and the Mediterranean in numerous scenarios. A great multi-player game. A Nofi'85	BC	New	Y	\$40.00
Wiz Kids LLC (WizKid)					
95789	Star Trek Fleet Captains Card Game Large card game set in the Star Trek universe to cover strategic space exploration & conflict. The Federation & Klingons are competing for an area of unexplored space. Each side has 12 detaile starship minis to use to explore, discover, survey & wage combat. Game driven by Mission, Encounter & Galaxy Location cards making each game unique. Includes doomsday devices, giant space amoebas, planets inhabited by gods & more! Fast playing & cards are illustrated with pics of characters & scens from the various incarnations of Star Trek. M.Elliott'11	GB	New	n	\$79.00
Wizards of the Coast (Wizard) http://www.wizards.com					
94305	Battle Cry, Civil War Battlefield 2nd Reprint of this 2 player game of 30 battles of the American Civil War. Uses infantry, cavalry & artillery plastic pieces & geomorphic terrain tiles plus cards for each scenario. Includes 122 plasti minis. R.Borg'10	LB	New	n	\$45.00
95590	Conquest of Nerath 2-4 Player fantasy campaign as the Dark Empire with its undead legions assemble against the loose alliance of human kingdoms. Sound familiar? Another empire of goblins, elves & corsairs ma see opportunity & intervene. Players muster armies, siege weaponry, monsters & attempt to conquer your enemies. '11	LB	New	n	\$62.00
95935	Ikusa [3rd] Update of Samurai Swords (also, Shogun) under a new name of this 3-5 player game of unifying Japan under one Shogun. Rules, board & box have been improved. Played with nicely molded plastic warrior figures & several other nice touches. A good game. '11	LB	New	n	\$63.00
World Forge Private Ltd (WFG)					
93891	Field Command, Singapore 1942 Large game including cards, plastic minis & 3 players to recreate the battle for Singapore island in multiple scenarios including an Allied reconquest. Board is an area-move coverage of the fortifi island including coastal defenses. Players play Brit, Aussie & Japanese forces. Minis are historically accurate depictions. '10	GB	New	n	\$89.00
Z-Man Games (Z-Man) http://www.ZManGames.com					
93628	Duel of the Giants Simplified game of grand tactical combat on the eastern front, 1943, using plastic minis for tanks & aircraft. Base game includes 11 minis: 10 tanks + 1 stuka. '10	LB	New	n	\$47.50

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91365	Zip Lock Storage Bags, 4x6", 100Q, 2Mil ~100 2mil 4x6" ziplock bags to containerize counters.	n	New	n	\$4.00	PLEASE take this off our hands !!!
79906	Zip Lock Storage Bags, 4x6", 125 Qty Wht Approx 125 2mil 4x6" Write Block ziplock bags to containerize counters. Has a white portion on the bag that allows you to write on it.	n	New	n	\$5.00	PLEASE take this off our hands !!!
79924	Zip Lock Storage Bags, 9X12", 50 Qty Wht Approx 50 2mil 9x12" Write Block ziplock bags to containerize counters. Has a white portion on the bag that allows you to write on it.	n	New	n	\$5.00	PLEASE take this off our hands !!!
PC Software & Hardware (Sftwr)						
63672	NetGear PCMCIA Network Card Windows. Model FA410 PCMCIA type 1 10/100 ethernet adapter for laptops w/ RJ45 plug in.	n	Excel	Y	\$5.00	PLEASE take this off our hands !!!
7th Street Publishers (7thSt)						
76353	Mecha! Role Playing Game A BattleTech-like role playing game system emphasizing lethal firefights. '91	Bk	Excel	Y	\$5.00	PLEASE take this off our hands !!!
Against the Odds Magazine (Agains) http://www.atomagazine.com						
95276	Fatal Attraction, Gallipoli Campaign #20 (w/Mag) w/mag. Operation level game of the 1915 Gallipoli Campaign, as Britain & France attempt to invade, capture & break out from the Dardanelles by land. Allows variable invasion sites & covers the naval aspects of the game. P.Rohrbauch'07	HP	Excel	n	\$19.00	PLEASE take this off our hands !!!
84805	Paukensschlag #22 (w/Mag) w/mag. Game covering the U-Boat campaign against the US's eastern seaboard & Carribean in 1942 (including the what-if of German strategic bombing). Strategic, operational & tactical, with units representing 1-2 warships or 6-12 aircraft. 1wk/turn. P.Moore'08	HP	New	n	\$28.00	PLEASE take this off our hands !!!
AH Avalon Hill Game Co. (AH)						
85461	Alexander, 1st Complete. 1" marr & price written on box cover. Btl of Gaugamela, 331BC. G.Gygax, D.Greenwood'74	FB	Excel	Y	\$25.00	PLEASE take this off our hands !!!
86124	Alpha Omega 2nd 30% (ships) punched; 1/2" marker sheet unpunched. Rules mildly moisture warped. Box edges worn & all corners & some seams repaired. 1st of 2 AH editions. Rare AH (minor) revision of this game of tactical space combat originally published by Battleline. '82	FB	VeryGd	Y	\$20.00	PLEASE take this off our hands !!!
82661	ASL: Boards PARTS #16 #16 Mounted board	n	New	Y	\$7.00	PLEASE take this off our hands !!!
84061	ASL: Boards PARTS #16	n	Excel	Y	\$5.00	PLEASE take this off our hands !!!
82777	ASL: Boards PARTS #16 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84063	ASL: Boards PARTS #17 #17 mounted board	n	Excel	Y	\$6.50	PLEASE take this off our hands !!!
82780	ASL: Boards PARTS #17 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
82669	ASL: Boards PARTS #18 #18 Mounted board	n	New	Y	\$7.00	PLEASE take this off our hands !!!
82783	ASL: Boards PARTS #18 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
82672	ASL: Boards PARTS #19 #19 Mounted board	n	New	Y	\$8.00	PLEASE take this off our hands !!!
84069	ASL: Boards PARTS #19	n	Excel	Y	\$6.50	PLEASE take this off our hands !!!
82786	ASL: Boards PARTS #19 UNmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
82676	ASL: Boards PARTS #20	n	New	Y	\$7.50	PLEASE take this off our hands !!!
93030	ASL: Boards PARTS #20 #20 mounted board	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82789	ASL: Boards PARTS #20 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
87189	ASL: Boards PARTS #21 #21 Mounted board	n	Mint	Y	\$7.00	PLEASE take this off our hands !!!
84075	ASL: Boards PARTS #21	n	Excel	Y	\$6.50	PLEASE take this off our hands !!!
82792	ASL: Boards PARTS #21 UNmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
93036	ASL: Boards PARTS #22	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82795	ASL: Boards PARTS #22 UNmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84082	ASL: Boards PARTS #23	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82798	ASL: Boards PARTS #23 UNmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84083	ASL: Boards PARTS #24 #24 Mounted board	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
93041	ASL: Boards PARTS #25 #25 Mounted board	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!

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93043	ASL: Boards PARTS #26 #26 mounted board	n	Excel	Y	\$8.00	PLEASE take this off our hands !!!
82804	ASL: Boards PARTS #26 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
93044	ASL: Boards PARTS #27 #27 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82801	ASL: Boards PARTS #27 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
93045	ASL: Boards PARTS #28 #28 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82807	ASL: Boards PARTS #28 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84096	ASL: Boards PARTS #29 #29 mounted board	n	Excel	Y	\$9.00	PLEASE take this off our hands !!!
82809	ASL: Boards PARTS #29 Unmounted #29 UNmounted board	n	New	Y	\$4.00	PLEASE take this off our hands !!!
68489	ASL: Boards PARTS #30 #30 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
69031	ASL: Boards PARTS #31	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82710	ASL: Boards PARTS #31 #31 Mounted board	n	New	Y	\$6.00	PLEASE take this off our hands !!!
82713	ASL: Boards PARTS #32 #32 Mounted board	n	New	Y	\$7.00	PLEASE take this off our hands !!!
82813	ASL: Boards PARTS #32 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
82716	ASL: Boards PARTS #33 #33 Mounted board	n	New	Y	\$8.00	PLEASE take this off our hands !!!
84102	ASL: Boards PARTS #33	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82816	ASL: Boards PARTS #33 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84009	ASL: Boards PARTS #34 #34 Mounted board. Professionally laminated.	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82819	ASL: Boards PARTS #34 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
82723	ASL: Boards PARTS #35	n	New	Y	\$7.00	PLEASE take this off our hands !!!
84105	ASL: Boards PARTS #35 #35 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82822	ASL: Boards PARTS #35 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
93053	ASL: Boards PARTS #36 #36 mounted board	n	Excel	Y	\$5.00	PLEASE take this off our hands !!!
82825	ASL: Boards PARTS #36 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
84108	ASL: Boards PARTS #37 #37 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82828	ASL: Boards PARTS #37 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
93055	ASL: Boards PARTS #38 #38 Mounted board	n	Excel	Y	\$9.00	PLEASE take this off our hands !!!
82831	ASL: Boards PARTS #38 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
82739	ASL: Boards PARTS #39	n	New	Y	\$9.00	PLEASE take this off our hands !!!
84111	ASL: Boards PARTS #39 #39 Mounted board	n	Excel	Y	\$8.00	PLEASE take this off our hands !!!
82834	ASL: Boards PARTS #39 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
82744	ASL: Boards PARTS #40	n	New	Y	\$8.00	PLEASE take this off our hands !!!
93058	ASL: Boards PARTS #40 #40 Mounted board	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
82837	ASL: Boards PARTS #40 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
85992	ASL: Boards PARTS #41	n	New	Y	\$7.00	PLEASE take this off our hands !!!
93060	ASL: Boards PARTS #41 #41 Mounted board	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
82840	ASL: Boards PARTS #41 Unmounted	n	New	Y	\$3.00	PLEASE take this off our hands !!!
84007	ASL: Boards PARTS #44 Unmounted	n	Mint	Y	\$3.00	PLEASE take this off our hands !!!
82843	ASL: Boards PARTS #44 Unmounted #44 UNmounted board	n	New	Y	\$4.00	PLEASE take this off our hands !!!

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Part#	Game Title & Edition	Box	Condtn	Out of Print ?	Our Normal Cash-Basis Price	
82846	ASL: Boards PARTS #45 Unmounted	n	New	Y	\$4.00	PLEASE take this off our hands !!!
84006	ASL: Boards PARTS #48 Unmounted #48 UNmounted board. Rolled.	n	Mint	Y	\$9.00	PLEASE take this off our hands !!!
84005	ASL: Boards PARTS #49 Unmounted	n	Mint	Y	\$9.00	PLEASE take this off our hands !!!
84004	ASL: Boards PARTS #51 Unmounted #51 UNmounted board. Rolled.	n	Mint	Y	\$9.00	PLEASE take this off our hands !!!
92951	Blitzkrieg, 1st Thick box. Box v.worn, all corners repaired w/ masking tape then clr packing tape; some seams repaired; structurally intact. Components generally EX w/ modest evidence of use. OoB charts annotated in pencil w/ combat factor totals. One of the early classics. Red & Blue go at each other & intervening neutrals in a quasi-WW2 era game. Names of terrain features taken from salient gaming personalities in mid-sixties. '65	FB	VeryGd	Y	\$14.00	PLEASE take this off our hands !!!
88123	Bureacracy Extended spoof on the behavior engendered by large bureacratic organizations. B.Spitz'81	BC	Excel	Y	\$10.00	PLEASE take this off our hands !!!
80229	Flight Leader Missing 1 generic fuel marker, otherws complete & 10% punched. Price written on cover. Detailed air combat, 1950-90. G.Morgan'86	BC	Excel	Y	\$15.00	PLEASE take this off our hands !!!
92463	France 1940 No box or die, otherws clean & EX. Corp lvl, multi-scenario game of invasion of France' 40. Dunnigan'71.	n	VeryGd	Y	\$25.00	PLEASE take this off our hands !!!
62295	Gettysburg ['58] Box cover litely but extensive mildew spotted, some edge wear. Some mildew spots on counters. Otherwise complete & in great shape for its age. Original printing of the first real wargame w/green backed units & no unit symbols. First incarnation of Gettysburg series. Highly innovative w/ rules for facing, inflade, detachments, hidden movement, march formation, cav charges, 30 June to 5 July, by the creator of the hoby himself. C.Roberts'58	FB	VeryGd	Y	\$20.00	PLEASE take this off our hands !!!
86125	Gettysburg ['88] Missing 15 units; ID apparent. Several units stained or spotted. No box or die. Simple, div lvl gm of Gettysburg in 3 daily scenarios & 1 page of rules (!). Good beginner's game. '88	n	Fair	Y	\$7.50	PLEASE take this off our hands !!!
88112	Gold! Box worn, rules are a good photocopy; otherws EX. Simpler yet insightful game for 2-8 players in which players accumulate wealth by investing in precious metals as well as US & foreign securities. Includes currency fluctuations to round out the package. A.Teck'81	BC	VeryGd	Y	\$15.00	PLEASE take this off our hands !!!
88310	Hundred Days Battles, 2nd Complete. Div level, smaller game of Waterloo using K.Zucker's Napoleonic system. Reprinted from OSG. K.Zucker'83	SC	Excel	Y	\$15.00	PLEASE take this off our hands !!!
88109	Intern Family game for 2-4 of diagnosis & treatment by interns in a busy hospital. Overriding goal is to get some free time w/ scoring points for treating patients, enough to secure an appointment! Sub humor & plenty of medical terminology. Dr. C&L Andew'79	BC	Excel	Y	\$10.00	PLEASE take this off our hands !!!
91872	Kriegspiel Slipcased, outer sleeve has an entire seam split & repaired, crease in center of upper end, general wear. Charts wrinkled thru use. Otherws EX. The ultimate ripoff, mainly for being a cheap knock off of others' good ideas. RIP 1970.	BC	VeryGd	Y	\$7.50	PLEASE take this off our hands !!!
86217	Luftwaffe Non-slipcased. Missing 1 marker; 2 fuel markers mauled by cat. Box edges mildly worn. Otherws complete & clean. Stylized air war over Germany, 43-45. Allied player plots bomb attacks each monthly turn with the goal of bombing every target in occupied Europe to win. L.Zocchi'70	BC	VeryGd	Y	\$15.00	PLEASE take this off our hands !!!
45679	Moonstar Crease across box cover w/ minor deformation. Quick, simple multiplayer family game w/ multiple play variations in which players race to calculate the value of the roll & position of dice, making bids based on their sense of things. A.Randolph, A.Moon'81	BC	New	Y	\$12.50	PLEASE take this off our hands !!!
70073	Showbiz, the Entertainment Game Simple family card game. Players take the role of a theatrical agen & try to contract talent & book acts, hoping they'll be popular. For 2-6 players.	LB	New	Y	\$14.00	PLEASE take this off our hands !!!
84014	SL: Squad Leader Board PARTS # 1 # 1 Mounted board. Some sun fading.	n	VeryGd	Y	\$3.00	PLEASE take this off our hands !!!
92995	SL: Squad Leader Board PARTS # 1 # 1 Mounted board.	n	Excel	Y	\$5.00	PLEASE take this off our hands !!!
83363	SL: Squad Leader Board PARTS # 1 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
93067	SL: Squad Leader Board PARTS # 2 # 2 Mounted board. Board has a paper version of #2 map glued over half of the map plus sml remanent on far edge. Function but a bit funky.	n	Good	Y	\$2.00	PLEASE take this off our hands !!!
83366	SL: Squad Leader Board PARTS # 2 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
84019	SL: Squad Leader Board PARTS # 3 # 3 Mounted board. Scuffed.	n	VeryGd	Y	\$6.00	PLEASE take this off our hands !!!
92999	SL: Squad Leader Board PARTS # 3 # 3 Mounted board.	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
83369	SL: Squad Leader Board PARTS # 3 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
39576	SL: Squad Leader Board PARTS # 4 # 4 mounted board.	n	Mint	Y	\$6.50	PLEASE take this off our hands !!!
84022	SL: Squad Leader Board PARTS # 4 # 4 mounted board. Scuffed & some sun fading.	n	VeryGd	Y	\$5.00	PLEASE take this off our hands !!!

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76013	SL: Squad Leader Board PARTS # 4 # 4 mounted board.	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
83372	SL: Squad Leader Board PARTS # 4 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
82637	SL: Squad Leader Board PARTS # 5 # 5 mounted board.	n	New	Y	\$7.00	PLEASE take this off our hands !!!
84025	SL: Squad Leader Board PARTS # 5 # 5 mounted board. Scuffed.	n	VeryGd	Y	\$4.50	PLEASE take this off our hands !!!
93003	SL: Squad Leader Board PARTS # 5 # 5 mounted board.	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
83375	SL: Squad Leader Board PARTS # 5 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
84030	SL: Squad Leader Board PARTS # 6 # 6 mounted board. Scuffed & Some sun fading.	n	VeryGd	Y	\$7.00	PLEASE take this off our hands !!!
84036	SL: Squad Leader Board PARTS # 7 # 7 Mounted board. Some scuffs & sun fading.	n	VeryGd	Y	\$4.00	PLEASE take this off our hands !!!
93005	SL: Squad Leader Board PARTS # 7 # 7 Mounted board.	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
83381	SL: Squad Leader Board PARTS # 7 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
84041	SL: Squad Leader Board PARTS # 8 # 8 Mounted board. Scuffed.	n	VeryGd	Y	\$4.50	PLEASE take this off our hands !!!
88383	SL: Squad Leader Board PARTS # 8 # 8 Mounted board. Some light staining on board.	n	VeryGd	Y	\$5.00	PLEASE take this off our hands !!!
84038	SL: Squad Leader Board PARTS # 8 # 8 Mounted board.	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
83383	SL: Squad Leader Board PARTS # 8 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
83387	SL: Squad Leader Board PARTS # 9 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
84046	SL: Squad Leader Board PARTS #10 #10 Mounted board. Scuffed.	n	VeryGd	Y	\$5.00	PLEASE take this off our hands !!!
93012	SL: Squad Leader Board PARTS #10 #10 Mounted board	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!
83388	SL: Squad Leader Board PARTS #10 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
84051	SL: Squad Leader Board PARTS #11 #11 mounted board. Earlier printing. Scuffed.	n	VeryGd	Y	\$5.50	PLEASE take this off our hands !!!
93013	SL: Squad Leader Board PARTS #11 #11 mounted board.	n	Excel	Y	\$6.00	PLEASE take this off our hands !!!
83392	SL: Squad Leader Board PARTS #11 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
83396	SL: Squad Leader Board PARTS #12 UNmntd Unmounted map board.	n	New	G	\$4.00	PLEASE take this off our hands !!!
80264	Stock Market Price written on cover. Masking tap residue on 4 box sides & btm. Some isolated spots on individ components. Otherws EX. Exciting yet v.simple game of stock trading w/ several levels of complexity for 2-6 players w/ solitaire, classroom & 1929 versions. '70	BC	VeryGd	Y	\$12.00	PLEASE take this off our hands !!!
86865	Wizard's Quest, 3rd Fast playing, simpler 2-6 player race to locate 3 treasures hidden & protected by opponents. Personal & magical combat. Good BEGINNERS game. G.Donner'80	BC	Excel	Y	\$20.00	PLEASE take this off our hands !!!
85510	Wizard's Quest, 3rd Sizable number of markers (only) loose from tree, otherws mint. 2-6 player race to locate 3 treasures hidden & protected by opponents. Personal & magical combat. G.Donner'80	BC	Mint	Y	\$29.00	PLEASE take this off our hands !!!
AH 3M Reprints (AH-3M)						
88107	Image 2nd Simple family gm for 2-6 in which players think of people who match characteristics of various cards played by everyone that indicate time, place, activity, alive/dead, etc. Score more points the greater the number of qualifying cards.	BC	Excel	Y	\$10.00	PLEASE take this off our hands !!!
AH Avalon Hill GENERAL Ma (AH Gen)						
66983	General Magazine 29/6 29/6. Marris to Wrasslin insert.	n	Excel	Y	\$7.00	PLEASE take this off our hands !!!

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		Condtn	Print ?	Cash-Basis	Price
79276	General Magazine 30/4 30/4. w/ inserts. Pgs 31-34 (w/ ASL scenarios) removed. Articles included are: Strategy in & analysis of Colonial Diplomacy, w/ errata; Panzer Leader Arracourt scenario analysis, pt2; History of the World analysis of mid-game kingdoms; Stalingrad PC replay; interview w/ Mark Simonitch; Win Place & Show variant w/ insert; DASL scenario B analysis; Machiavelli 3rd preview; Sun T & the art of war. '96	n	Excel	Y	\$7.50 PLEASE take this off our hands !!!
71866	General Magazine 31/2 w/Inserts. Articles on: Basic strategy, British Defense, & micro scenarios for London's Burning; Cavewars strategy; sniper abatement in ASL; Avaloncon 1996; Hannibal replay; Maharaja Ntl Arrival Tables insert; ASL scenarios G35-6; Age of Renaissance sample game; winning Acquire; historical conquest in War & Peace; 1953 Intrigue variant for Kremlin w/ 5 card insert. '97	n	New	Y	\$9.00 PLEASE take this off our hands !!!
79282	General Magazine 31/5 w/ inserts. 2pgs with 2 ASL scenarios removed. This issue contains articles on: Age of Renaissance analysis & strategy; ZOC game feedback analysis; reviews of COA Jena; winning strategy in tourney play of Britannia, Colonial Dip; strategy in a tourney ASL scenario on Poland; strategy in History of the World; PC History of the World intro; Stonewall's Last Battle replay; review of I Krieg, GAMERS GD'41; Survival of the Witless game system analysis; Age of Renaissance errata, analysis & variant w/ insert; Master of Orion II PC review; Princess Ryan's Star Marines preview; 1pg history of the war in Italy, 1943-4 using Anzio. '97	n	Excel	Y	\$7.50 PLEASE take this off our hands !!!
AH Victory Games (AH-VG)					
92296	Counter Trays, VG Style Bookcase Tray MANY AVAIL. 2pc Victory Game's bookcase style.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
Amarillo Design Group (ADB)		http://www.starfleetgames.com			
83656	Federation Commander: Briefing # 1 Booklet providing strategy & tactics discussion, plus new 12 scenarios & 6 ships, & a complete index of all published scenarios. '08	Bk	New	n	\$10.00 PLEASE take this off our hands !!!
89612	Star Fleet Battle Force Game Fast paced card game of starship combat. 132 color cards, and multi-level rules. Prepare an attack using the cards in your hand, and those you attack defend themselves with weapons in their ha '01	SC	Excel	n	\$15.00 PLEASE take this off our hands !!!
Asgard Inc. (Asgard)		http://www.racetobepresident.com			
76835	Miniature: Germanic Axe Warrior 6" lead mini of a Germanic or Nordic axe-wielding warrior. Assy reqd. Weighs 4.8lbs.	LB	Excel	Y	\$5.00 PLEASE take this off our hands !!!
Asmodee Editions (Asmodee)		http://www.asmodee-us.com			
90337	Heroes of the World, Race to Civilizatn Multiplayer game in which the major figures of history - Caesar, Da Vinci, Mozart - play their roles of major discoveries & accomplishments. Seek to gain the most points for such achievements your territories, including by conquest. '09	LB	New	Y	\$42.50 PLEASE take this off our hands !!!
Atlas Games (Atlas)		http://www.atlas-games.com			
44941	OVER THE EDGE Cloaks Supplement Sourcebook for Over the Edge role playing game covering secret agents & intelligence agencies in the OTE universe.	Bk	New	n	\$7.50 PLEASE take this off our hands !!!
Avalanche Press. Ltd. (Avalan)		http://www.AvalanchePress.com			
90291	Airlines 2, the game of Airline Strategy Fast playing, 2-4 player card game of operating a national airline in major & regional cities across the US. Played in rounds representing a month of time. Players attempt to secure hub location gates, assign aircraft, experience nasty events, etc. Prior & subsequent planned games add additional cities or smaller regional airports. '99	DC	Mint	Y	\$16.00 PLEASE take this off our hands !!!
78686	Airlines, the game of Airline Operations Fast playing, 2-4 player card game of operating a national airline in major & regional cities across the US. Played in rounds representing a month of time. Players attempt to secure hub location gates, assign aircraft, experience nasty events, etc. Expansion kits are planned that will add smaller regional airports. '98	DC	New	Y	\$18.00 PLEASE take this off our hands !!!
86369	Alsace 1945 Stand-alone game that mates with earlier America Triumphant. Covers the Allied attacks into Germany proper after the Battle of the Bulge wound down. 4 scenarios, 4km/hex, btlng/brg level 140 counters. '05	SC	New	n	\$18.00 PLEASE take this off our hands !!!
80159	Gazala 1942 Modestly simple game of one of Rommel's greater victories where he out-manuevered & out-fought the numerically superior Allies in spring 1942 in N.Africa. Uses the America Triumphant system. '05	SC	New	n	\$18.00 PLEASE take this off our hands !!!
81138	Great War at Sea, v.13: Zeppelins in WW1 Kit in the form of a 64pg book with new rules covering Zeppelins of Germany, Italy, Austria-Hungary, France, Britain & the US, historical articles, and 88 counters. Includes a counter for every aircraft that existed. '07	Bk	New	n	\$22.00 PLEASE take this off our hands !!!
89787	Imperium 2000 [3rd] Update & further revision of one of best space empire games. Nearly everything has changed, now with much more color, scenarios, and tactical richness. '01	HC	Mint	Y	\$30.00 PLEASE take this off our hands !!!
87787	Panzer Grenadiers: First Axis Kit Kit covering the Axis minor country of Slovakia, and providing 88 counters & 40 scenarios involving their forces from 1939 thru their change of sides in 1944. 64pgs. Reqs Road to Berlin. '08	Bk	New	G	\$18.00 PLEASE take this off our hands !!!
86388	Panzer Grenadiers: Fronte Russo Kit Kit covering the history of the Italian army on the East Front 1941-2. 64pgs add elite Italian troops with 41 scenarios, background history, and 165 counters '07	Bk	New	Y	\$22.00 PLEASE take this off our hands !!!
86396	Panzer Grenadiers: March on Leningrad Kit for Panzer Grenadier system with 10 scenarios covering battles on the way toward & around Leningrad. Requires Eastern Front game. '08	Bk	New	n	\$8.00 PLEASE take this off our hands !!!
93248	Panzer Grenadiers: North of Elsenborn Kt Kit extending the actions of The Bulge & Elsenborn north to cover some concurrent, diversionary battles. '09	Bk	New	n	\$8.00 PLEASE take this off our hands !!!
94891	Panzer Grenadiers: Polish Steel Scenario booklet focused on the what-if cold war tensions had led to war in the late 1940s, and the Polish I & II corps fought their way back to their homeland. Includes 77 counters. Req ownership of 9 games & supplements to play all 10 scenarios. '10	Bk	New	n	\$18.00 PLEASE take this off our hands !!!

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95424	Panzer Grenadiers: Romanian Soil Kit Kit covering the battles for Targu Frumos in 1944 as the Soviet 2nd Ukrainian Front attempts to outflank the Romanian Strunga fortification line. 10 scenarios. Reqs Eastern Front, Road to Berlin Btl Bulge, Eisenborn & Red Warriors to play all scenarios. 200m/hex, pltn level. '09	Bk	New	n	\$8.00	PLEASE take this off our hands !!!
86461	Panzer Grenadiers: Secret Weapons Kit Kit providing materials needed to cover various "secret weapons" under development at the end of the war by the Germans, Americans & British, including huge tanks, missiles, helicopters & guided missiles. 77 counters. '08	Bk	New	n	\$22.00	PLEASE take this off our hands !!!
84876	Panzer Grenadiers: Siege of Leningrad PG series scenario kit depicting the difficult actions in defense of Leningrad during its 900 day siege. Includes 10 scenarios. Req Eastern Front, Road to Berlin & Red Warriors. D.McNair'08	Bk	New	n	\$8.00	PLEASE take this off our hands !!!
73309	Red Parachutes, Assault across the Dnepr Operational btlm lvl gm of the Soviet offensive that attempted to seize the vital Dnepr river crossings before the Germans could retreat using a massed para assault, Spt'43. Uses Ring of Fire system. B.Knipple'95	HC	New	Y	\$42.00	PLEASE take this off our hands !!!
78019	Rome at War, Fading Legions Reprinted in a HC box. Stand alone game using grand tactical system game covering warfare in the late Roman era as Rome fends off the Germans, Persians & Gauls between 357-378AD. Includes battles of Strasbourg (357), Tigris (363), Ctesiphon (363), Megara (363), Phrygia (363), Sumere (363), Nacolia (366), Argentum (376), Ad Salices (377), Dibaltum (377), Adrianople (378). Colorful & fairly simple. '02	HC	New	n	\$32.00	PLEASE take this off our hands !!!
89616	Second WW at Sea, Eastern Fleet Sequel to SOPAC using the WW2 variation of the Grt War at Sea system. This game covers the May 1942 sortie of Japanese carriers in search of the British fleet in the Indian Ocean. Operational & tactical, with 36mmi/hex. 210 counters, 2 maps. '01	HC	Mint	Y	\$33.00	PLEASE take this off our hands !!!
92504	Second WW at Sea: Imperl & Royal Navy 2d Addon scenario kit of the hypothetical situation where the WW1 Austro-Hungarian fleet had survived more or less intact to fight in WW2. Includes 10 scenarios & 210 counters. '10	Bk	New	n	\$18.00	PLEASE take this off our hands !!!
88929	Strange Defeat, Fall of France 1940 Simpler game using Defiant Russia system that depicts the 6 week campaign in 1940 in which Germany soundly defeated France, Britain and the Low Countries. Fast playing. 140 counters. '06	SC	New	Y	\$20.00	PLEASE take this off our hands !!!
86371	They Shall Not Pass, Battle of Verdun Smaller game about the bloody 1916 campaign intended to bleed the French white, but did the same to the Germans, all to little effect. Uses the Defiant Russia system. Btlm/rgt level. W.Sariego'	SC	New	Y	\$18.00	PLEASE take this off our hands !!!
84315	Third Reich, 6th: RULES 2007 "3rd ed" (6th ed by our count) rules bundle. Revisions streamline the game further. J.Prados'07	Fo	New	n	\$3.00	PLEASE take this off our hands !!!

Bandai America Inc. (BandAm)

<http://www.Bandai.com>

86600	Miracle Five Simple, fast playing game that elaborates on tick-tac-toe. Players maneuver their 12 pieces around a 9x10 grid seeking to be the first to get 5 pieces in a row. '08	LB	New	G	\$15.00	PLEASE take this off our hands !!!
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Bill Cobb Productions Inc (Cobb)

81980	Berzerkerbirdz Extreme Sports Arena Game Large, simpler game in which 2-6 players are contestants in an extreme sports contest played on rocket powered space boards for control of planets. Board game that includes cards. '07	LB	New	Y	\$25.00	PLEASE take this off our hands !!!
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BSO Games (BSO)

<http://web.mac.com/bergbrog/Site/Welcome.html>

78307	Cinco de Mayo, Battle for Puebla 1862 Grand tactical game the 1862 battle for Puebla between French troops of Maximilian & Republican forces. Uses the Line of Fire/East-West game system. Counters must be mounted & cut apart R.Berg'06	n	New	n	\$20.00	PLEASE take this off our hands !!!
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Bucephalus Games (Buceph)

90816	Dogfight, Battle for the WWII Skies Very fast playing game of WW2 air-air combat using 8 metal, painted aircraft minis on a wood board. Minis have a 1.5" wingspan & include F4U Corsair, P51 Mustang, P-38 Lightning, Spitfire Focke-Wulf 190 & TA-152, ME-109 & 262. S.McLaughlin, J.Holcomb '09	FB	New	n	\$37.50	PLEASE take this off our hands !!!
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Cadeco (Cadeco)

86851	USA Bicentennial Game Box has a couple of repaired panel splits. Simple, 2-4 player game of gaining points for answering trivia questions about American history including presidents, famous people, states, wars, facts & events. '75	LB	VeryGd	Y	\$7.50	PLEASE take this off our hands !!!
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Chaosium (Chaos)

<http://www.chaosium.com>

83316	Mythos CCG Parts 3 individual cards from this series: Lovecraft, Portophobia, Boston&Maine Train Station. Lovecraft card wrinkled.	n	Mint	Y	\$0.25	PLEASE take this off our hands !!!
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CheapAss Games (Cheapa)

<http://www.cheapass.com>

83529	Dead Money Give Me the Brain zombie card game recast in the poker-playing wild American West. '06	SC	New	n	\$12.00	PLEASE take this off our hands !!!
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Clash of Arms (CoFA)

<http://www.clashofarms.com>

91758	Clash of Armor: Rommel's Battles 6 scenarios for mini btls in which Rommel was involved, all at 1:100yds.	Fo	New	n	\$15.00	PLEASE take this off our hands !!!
80808	Command at Sea: Rising Sun 3rd [ZL] No box or dice, otherws the same big bundle. Huge minatures-oriented gm system recreating air & naval combat in the Pacific, '41-3, in 50 scenarios & excell scenario generator. Gorgeous, detailed counters provided for ships & aircraft. Slick system. Significant revisions to all most components. L.Bond, C.Carlson, E.Kettler'94	zl	New	Y	\$59.00	PLEASE take this off our hands !!!

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Part#	Game Title & Edition	Box	Out of	Our Normal	
		Condtn	Print ?	Cash-Basis	Price
89772	Fear God & Dreadnought	BC	Mint	n	\$75.00 PLEASE take this off our hands !!!
	Command at Sea/Harpoon system ported to World War 1. Highly detailed naval combat system covering the Great War. 3min/turn (tactical), 30min operational turns. Detailed fire & damage systems. Includes 35 scenarios including Jutland & Dogger Bank plus many small engagements. Includes navies of Austria, France, Italy, Japan, Turkey, Russia, Britain, Germany & the US. Origins award for Historical Minis rules in '01. L.Bond et al'01				
Columbia Games (ColumG)		http://www.columbiagames.com			
83887	Bobby Lee, War in Virginia 1861-5, 2nd	BC	New	n	\$45.00 PLEASE take this off our hands !!!
	Strategic lvl game of the Civil War in the Eastern theatre, Norfolk, VA, to Lancaster, PA, using Columbia's block system. Scenarios for ea of 4 campaign seasons plus Campaign game. Moderate complexity w/ beautiful map & relatively small # of counters. Uses a tactical combat system as in Napoleon. Good Game. T.Dalgliesch'93				
86661	Crusader Rex	BC	New	Y	\$46.00 PLEASE take this off our hands !!!
	Block system game of the 3rd Crusade, 1187-1192 (the fun only lasted so long...). The Christian Franks compete with the Muslim Saracens for control of key cities in the Palestine. 63 wooden blocks, 25 event cards. J.Taylor, T.Dalgliesh'05				
91488	Pacific Victory	BC	Mint	n	\$49.00 PLEASE take this off our hands !!!
	Cherry. Strategic level, block-system game of the war in the Pacific during WW2. Uses an evolution of the Victory system with its lush graphics. Includes 3 discrete campaign starting points (1941,2 & 3). Allows what-if strategies such as the invasions of India or Australia. Includes 1 very nice map of the Pacific from the US west coast to India and 100 block counters. Army lvl, 600mi/hex, 3mo/turn. '00				
70525	Sam Grant, Civil War in the West 1862-4	BC	New	n	\$42.00 PLEASE take this off our hands !!!
	Brother game to Bobby Lee, uses Columbia's block system and a beautiful map to cover the western campaigns between St. Louis & Atlanta, 1962-4. 3 yearly & mateable scenarios plus campaign linking with Bobby Lee. Simpler game, fun. T.Dalgliesh, G.Selkirk'97				
95030	Shiloh, April 1862	BC	New	n	\$47.50 PLEASE take this off our hands !!!
	Block system game of this key battle of the Am Civil War, April 1862. Confeds under Johnson launch a surprise but largely uncoordinated attack on the Union, which eventually rally & drive the Confeds back. 100 blocks. '10				
Conflict Game Co. (Confli)					
87176	Verdun, 1st	HC	Good	Y	\$25.00 PLEASE take this off our hands !!!
	1/2 of board heavily mildew discolored; otherws EX. Counters, rules & charts clean. Counters neatly clipped. Simple but classic, btn lvl gm of German attritional offensive focused on Verdun, Ft 1916. J.Hill'72				
Conquest Games (Conque)					
91392	Warlords of Europe	LB	New	n	\$59.00 PLEASE take this off our hands !!!
	2-4 player game of building a medieval fiefdom up to become dominant kingdom by capturing regions of Europe. Win by capturing the majority of fiefdoms. The Pope, the merchantile class & T Conquest deck add unpredictability. Akin to an elaboration of Risk, or maybe an medieval Axis & Allies! K.Griffin, K.Battle, R.Rupe'10				
Critical Hit (CRH)		http://www.criticalhit.com			
92729	ASL:Hell's Bridgehead 2nd: UPGRADE KIT	Fo	New	n	\$13.00 PLEASE take this off our hands !!!
	UPGRADE KIT including 2 new scenarios & a remastered mapboard with larger hexes. Requires base game to use. '05				
89267	ASL:Pointe du Hoc 2nd: UPDATE KIT	Fo	New	n	\$13.00 PLEASE take this off our hands !!!
	Kit upgrading the 1st edition of this scenario kit to 2nd edition, with new counters, play aids, rules & campaign scenario--everything except the map. '08				
85266	ATS: D-Day Rangers / Ag All Odds GMRS GD	n	Mint	n	\$14.50 PLEASE take this off our hands !!!
	44pg players guide for Combat! Ranger as well as Against All Odds including history, play & strategy. '03				
79193	ATS: Marker Counter Collection #1	n	New	n	\$10.00 PLEASE take this off our hands !!!
	Single counter sheet, only, containing 280 various useful markers of all types. '07				
CRITICAL HIT Magazine (CRImag)		http://www.criticalhit.com			
74222	Critical Hit Special Ed 2000 REPRINT (w/Mag)	Fo	New	Y	\$12.50 PLEASE take this off our hands !!!
	Reprint of this 2000 magazine focused on Operation Compass in N.Africa -- but without the historical map. Includes 27 scenarios. '02				
Days of Wonder (DavWon)		http://www.daysof wonder.com			
93222	Memoir '44: Breakthrough Kit	FB	New	n	\$25.00 PLEASE take this off our hands !!!
	Kit providing 2 double-sided mounted 13x17" maps with countryside, beach, winter & desert terrain. Also includes 15 scenarios. '10				
90958	Memoir '44: Sword of Stalingrad BATTLEMAP	Fo	New	n	\$16.00 PLEASE take this off our hands !!!
	Expansion kit for Memoir'44 that focuses on the bitter battles for Stalingrad and includes maps of Stalingrad, 2 large-scale scenarios, 2 standard scenarios, a new combat deck designed for urban warfare, plus Summary Cards for previous Battle Maps & the Med Theater exp. '09				
90846	Memoir '44: Vercors Campaign Kit	Bk	New	Y	\$7.50 PLEASE take this off our hands !!!
	Short booklet providing 5 scenarios that link together to form a campaign. '09				
DecGms FIRE & MOVEMENTMag (Dec FM)		http://www.decisiongames.com			
46725	Fire & Movement (Dec Gms) #119	n	New	Y	\$4.00 PLEASE take this off our hands !!!
Decinher Games (DEG)		http://www.decipher.com			
65354	.Hack//Enemy Promo Card Set	n	New	n	\$0.25 PLEASE take this off our hands !!!
	Set of 30 Angolmore cards available exclusively as a promo item.				
85743	Star Wars Card Game, Premier Set	SB	VeryGd	Y	\$7.50 PLEASE take this off our hands !!!
	Rules are a photocopy. 2 player customizable (collectable) card game based on & using pictures & scenes from the original Star Wars movie. Includes 2 60-card decks. '95				
Decision Games (DecGms)		http://www.decisiongames.com			

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		Condtn	Print ?	Cash-Basis	Price
87240	Flying Circus, Bombers & Campgns(Deluxe) KIT requiring basic game. Adds rules for altitude, pilot abilities, 25 pilot cards for campaigns, & bombers, rear gunners, scouts, optional rules. '08	BC	New	n	\$30.00 PLEASE take this off our hands !!!
85379	Lords of the Sierra Madre, 3rd Slight scuffing of box. 2nd upgrade of this popular but scarce 2-8 player gm of empire building along the Mexican border, 1898. Economics, politics, diplomacy, bribery, assassins, revolutionari Federales & US Cav, cards & other fun stuff combine to make an exciting yet simpler gm. P.Ecklund'95	BC	New	n	\$25.00 PLEASE take this off our hands !!!
Decision Games S&T Games (DecS T) http://www.decisiongames.com					
83018	Manila '45, Stalingrad of Pacific #246 (w/Mag) w/mag. w/30 variant countners for Dagger Thrust. Simpler, grand tactical level game of the Japanese last stand in the Philippine capital in spring of 1945. The US must eliminate all Japanes defenders in 10 turns to win. Japanese has wide quality/size of units but the advantage of hidden status3days/turn, 0.5km/hex, co/btlm level, with 22 different unit types. Articles on the Philippine 1945; Memnon Challenges Alex the Great at sea, 33BC; Nigerian Civil War 1967-70; Final battle of the Gettysburg Campaign. J.Miranda'07	n	New	n	\$17.50 PLEASE take this off our hands !!!
Dinner Party Games (Dinner)					
77415	Honky Tonk Homicide Role Playing Game A LARP (live action role playing) game of an investigation of a murder that occurred during Karaoke Night at Bubba's Bar in a small Texas town. Discover the dirty secrets, double lives, affairs and alien abduction claims hidden in the community. Plays in 2-3 hours, for 8-10 players; just add real BBQ for a memorable party. '06	SC	New	n	\$17.50 PLEASE take this off our hands !!!
Eagle Games (EGL) http://www.eaglegames.net					
86989	Brass 2nd Reprint of this 3-4 player game of economic development in 19th century NE Britain, ending after the development of railways. Players strive to make the most money from various industries of the time, cotton esp but also coal & engineering. Rules in English & French. M.Wallace'08	BC	New	n	\$49.00 PLEASE take this off our hands !!!
Fantasy Flight Games (FFG) http://www.rpg.net/ffg					
82149	Cold War, CIA vs. KGB Card game in which players engage in the post-WW2 Cold War using the intelligence services to "persuade" nations to adhere to the right party line, stage coups, murder enemy leaders, win the Nobel Prize and more. The side that garners the most resources over time wins. '07	SB	New	n	\$14.00 PLEASE take this off our hands !!!
FASA Corp. (Fasa)					
91977	BattleTech, AeroTech Map professionally laminated; backside was printed with a handy 1/2" hex map (otherws blank). With lamination, can be used to draw a map. Box mildly concaved with some scuffs. Otherws mint. Stand-alone game that joins to BattleTech series adding aerospace fighters & drop ships. Fighters must penetrate outer defenses while taking advantage of gravity, then act as fighter bombers. '86	BC	Mint	Y	\$20.00 PLEASE take this off our hands !!!
76946	BattleTech, CityTech PARTS Main City mapboard, only.	n	Excel	Y	\$2.00 PLEASE take this off our hands !!!
73801	BattleTech: BattleForce PARTS 2" seam tear on box btm edge, and concaved along 2 box btm edges. Missing both maps; otherws mint & complete w/ box, unpunched counters, counter stands, dice & rules. '87	HC	Mint	Y	\$10.00 PLEASE take this off our hands !!!
76563	MechWarrior 2nd: Null Set Adventure supplement for Mech Warrior 2nd that puts players into roles of mercenaries in 3054.	Bk	Excel	Y	\$7.00 PLEASE take this off our hands !!!
85779	Whirlwind Simpler, 2-6 player game based on James Clavell's novel of the final, turbulent days of the Shah of Iran & the Iranian Revolution that finally deposed him in 1979. Players are pilots in a British helicopter company seeking to leave Iran with as much loot as possible (situation normal). '86	BC	Excel	Y	\$15.00 PLEASE take this off our hands !!!
Flving Buffalo (FlyBuf) http://www.flyingbuffalo.com					
42465	India Rails: Nuclear War Kit Cute little add-on kit including rules, population cards, 15 special India Rails cards & a grease pencil that allow merging Nuclear War and India Rails into one game. Both games required for pla Cool! '00	zl	New	n	\$3.00 PLEASE take this off our hands !!!
Game Designers Workshon (GDW)					
80828	Command Decision 1st Bastogne scenario booklet removed & not included; otherws mint. Updated version w/ errata plus Barbarossa/25 campaign (in addition to Stolberg campaign of original edition). Miniatures-oriented tactical armored combat in WW2 game system. F.Chadwick'88	BC	Excel	Y	\$10.00 PLEASE take this off our hands !!!
85167	Pearl Harbor, 1st In an SPI Flat Tray. Maps taped together; some underlining in rules. 1st ed map lacks much color introduced in later edition, and game systems less refined or balanced. Otherwise near identical Strat lvl 2map 840 unit game of War in Pacific in 2 scenarios & camp. W/ Chinese & many What-If variants. J.Prados'77	FT	Excel	Y	\$30.00 PLEASE take this off our hands !!!
90732	Stand and Die, Btl of Borodino 1941 2 corners repaired, box litley scratched & scuffed all over . 1" stain on rules cover. Slick, glossy but underdeveloped gm in which 2 crack Pzr divs attempt to blow thru a single Siberian Inf div & scratch forces defending the hiway to Moscow, Oct'41. 736 counters, 2 mounted maps, 3 btl scenarios + the 5 day campaign. F.Chadwick'91	LB	Mint	Y	\$35.00 PLEASE take this off our hands !!!
Game Publicatns GAME FIX (GPGGFx)					
86765	Among Nations #9 (w/Mag) w/mag. Simpler, colorful gm of horstrading among 3-6 nations. Cards must be cut out prior to play. D.Verssen'95	n	Mint	Y	\$9.00 PLEASE take this off our hands !!!
Games Workshop (GmWork) http://www.games-workshop.com					
75920	Citadel series Mini, Samurais (2) #1509, 2 Samurais.	SC	Mint	Y	\$2.50 PLEASE take this off our hands !!!
75919	Citadel series Mini, Samurais (2) #1509, 2 Samurais.	SC	Mint	Y	\$2.50 PLEASE take this off our hands !!!

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75918	Citadel series Mini, Samurais (2) #1509, 2 Samurais.	SC	Mint	Y	\$2.50	PLEASE take this off our hands !!!
85449	Judge Dredd, the Role Playing Game No dice. Role playing game in which players get to be police, judge & executioner in the effort to clean up the streets & maintain order in a chaotic future urban environment. M.Gacoigne, R.Priestly'85	BC	Mint	Y	\$25.00	PLEASE take this off our hands !!!
84479	Rogue Trooper Game of tactical combat in environment of a hostile, war-torn planet where bio-engineered warriors seek out a traitor thru a series of missions that lead to them. R.Halliwell'87	BC	Excel	Y	\$32.00	PLEASE take this off our hands !!!
77011	Talisman 2-Game 2-Kit BUNDLE Bundle of 1st & 2nd ed base games PLUS 2 kits: Adventure & Dungeon, in 1st & 2nd ed boxes. Does not include 1st ed rules, otherws complete or substantially so. 2nd ed & kits cards' intermixed. 1st ed counters & some cards worn. TALISMAN game is a great, fun board game for 2-6 players in which players amass skills & possessions while having "adventures" via the board & via cards. Ultimately, they seek to work their way to the center of the board where things are tough to win. R.Harris '83, '85. ADVENTURE adds 60 new cards including many characters, monsters, spell, event, object, stranger, follower & place cards; 6 character sheet play aids; plus new rules. E.Campbell, C.Johnson, A.Merrett, A.Morrison'86. DUNGEON adds a new dimension (and mapboard) accessed thru doorways discovered on the original map, and the opportunities for both treasure & monsters.	DC	VeryGd	Y	\$49.00	PLEASE take this off our hands !!!
GMT Games (GMT) http://www.gmtgames.com						
63954	Conquest of Gaul: Caratacus Kit Includes only main (60) countersheet; missing secondary set of 40; color photocopy included. Kit requiring Conq of Gaul that adds to battles of Rome's attempt to capture Britain, 43-51AD. Ad a double sided map and 60 counters. M.Herman, R.Berg'00	zl	New	Y	\$14.00	PLEASE take this off our hands !!!
82900	Down in Flames: Squadron Pack 2, Bombers Collection of 64 bomber aircraft & formation cards for the Down in Flames series, many of them entirely new, a few reprinted with revised ratings. All use the upgraded graphic style used in Corsairs & Hellcats. With additional rules plus rules from Corsairs & Hellcats needed. Req Rise of Luftwaffe, Eight Air Force or Zero. '07	Fo	New	n	\$8.00	PLEASE take this off our hands !!!
71238	Europe Engulfed 1st Complete 1st ed AND includes insert with ALL 2nd ed updates (so 2 sets rules & counters); in effect, a 2nd ed game w/ addtl 1st ed parts. Simpler game of WW2 thruout Europe and N.Africa using a variation of Columbia's Block system and an emphasis on playability. Land units are wooden blocks providing a degree of hidden movement. Special actions add additional movement phases or combat, amphibious or airborne assaults, even actions during opponent's turn. 283 wooden blocks, 244 counters, 2 maps & 24! dice. Includes production & strategic warfare, special actions, air & naval assets, forts, etc. For 2-3 players. R.Yount, J.Evans'03	LB	New	Y	\$59.00	PLEASE take this off our hands !!!
81420	Ivanhoe Card Game 2nd Reprint of this 2-5 player card game of a tournament at Court. Players attempt to win competitions, gain the support of a maiden, and secure overall victory by points. Very fast playing. R.Knizia'07	SB	New	n	\$18.00	PLEASE take this off our hands !!!
80187	Paths of Glory, First World War: DLX MAP Cardboard-mounted map (rather than paper only), with an updated copy of the PoG rules. '05	n	New	n	\$15.00	PLEASE take this off our hands !!!
83087	Simple Grt Btls of History Playbook 2nd Kit providing streamlined, fast playing rules for the Great Battles of History system including a book w/ all scenarios from Delux Alex, SPQR, Caesar, Conquest of Gaul, Cataphract & their modules. Allows simpler, faster play of existiing scenarios in this game series, and requires original games to play. R.Berg, M.Herman'04	zl	New	n	\$14.00	PLEASE take this off our hands !!!
Guild of Blades (GldBld) http://www.guildofblades.com						
79592	Africa 1483 Kit 2-11 plyaer A&A variant set in 1483 Africa. Requires A&A plus either Asia or Europe 1483 to play. R.Johnson'00	zl	New	Y	\$5.00	PLEASE take this off our hands !!!
78691	Empires of History Magazine #1 First issue of a 32pg mag dedicated to Axis & Allies type games & their variants. This issue contains a complete, sml game of the Battle for Stalingrad with 108 plastic chips, an alt history scenario for War to End All Wars, & various variants, reviews, previews etc to this line of games. '02	zl	New	Y	\$13.00	PLEASE take this off our hands !!!
Hasbro: New Avalon Hill (HB-AH) http://www.avalonhill.com						
90967	Axis & Allies Pacific 1940 Deluxe edition of a new version of A&A set in the Pacific & covering the entire war beginning in 1940. Adds New Zealand/Australia as a player, adds tac bombers & Mech Inf as units, rules for neutral nations, kamikazees & much more. Includes 450 detailed minis. Can be mated with future A&A Europe 1940. '09	LB	New	Y	\$72.00	PLEASE take this off our hands !!!
Inner City Games Design (InnerC)						
86002	Space War! Fast playing board & minis game of getting around the city of Los Angeles. Compete against 6 million other cars for the one available parking space, and avoid the ravages of road rage. '02	zl	New	Y	\$5.00	PLEASE take this off our hands !!!
Iron Crown Enterprises (ICE) http://www.ironcrown.com						
76368	Hero Champions RPG: Classic Enemies Sourcebook with 80 of the best villains from previously published Champions material. '89	Bk	Excel	Y	\$7.50	PLEASE take this off our hands !!!
76375	Hero Champions RPG: Enemies Sourcebook with data on 35 villains from around the world. '88	Bk	Excel	Y	\$5.00	PLEASE take this off our hands !!!
76370	Hero Champions RPG: Road Kill Adventure module where the superheroes must battle a popular rock band bent on destruction and their adoring fan base.	Bk	Excel	Y	\$6.00	PLEASE take this off our hands !!!
76369	Hero Champions Super RPG Rules 3rd Heroes System Universal role playing game system allowing play of any setting, past present or future, with emphasis on the adventures of superheros as in the comics. 133pgs softcover. '85	Bk	VeryGd	Y	\$8.00	PLEASE take this off our hands !!!
76367	Hero Champions Super RPG Rules 4th Superset of the Heroes System Universal role playing game system allowing play of any setting, past present or future, with emphasis on heroes who can change the world. This rules set adds th Champion sourcebook for players & GMs, plus Champion campaign book. Focuses on the adventures of superheros such as those in comics. 346pg hardcover. '89	Bk	Excel	Y	\$20.00	PLEASE take this off our hands !!!
76363	Hero System RPG: Hero Bestiary Sourcebook with various creatures. Includes 70 animals, real, mythic & fantasy, including dinosaurs, movie monsters, GM guidelines. '92	Bk	Excel	Y	\$9.00	PLEASE take this off our hands !!!

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76366	Hero System RPG: Ninja Hero Martial arts sourcebook, covering aikido to wrestling.	Bk	Excel	Y	\$9.00	PLEASE take this off our hands !!!
94266	Middle Earth RPG: Combat Screen Gamemaster combat screen & reference sheet, 8pgs of charts all total. '84	Fo	Mint	Y	\$9.00	PLEASE take this off our hands !!!
75643	Rolemaster RPG: World of Vog Mar Mag supplement providing a campaign on a volcanic, medieval island. '84	Bk	Excel	Y	\$4.00	PLEASE take this off our hands !!!
75642	Spacemasters: Imperial Crisis Supplement for Spacemasters that allows inclusion of Arms Law & Claw Law from Rolemaster for archaic weaponry & beasts. '85	Bk	Excel	Y	\$5.00	PLEASE take this off our hands !!!
John N. Hansen Co., Inc. (Hansen)		http://www.johnhansenco.com				
85471	Glasnost Price tag on box. Missing 1 generic colored marker; otherws EX & very clean. Simple 2-8 player, fast playing, abstract game of promoting peace between the US & USSR as represented by accumulating peace chips. '88	HC	VeryGd	Y	\$12.00	PLEASE take this off our hands !!!
83953	Time, the Game Trivia game emphasizing Time magazine theme w/ people, places, events, sports, arts & the world from the 1920s-80s. W/ 8000 questions. '83	BC	Excel	Y	\$7.50	PLEASE take this off our hands !!!
Jolly Roger Games Inc. (JOL)		http://www.JollyRogerGames.com				
53447	Maul of America: Raid on the Mall "Mayhem, Carnage, Destruction, Gratuitous violence...and a food court." Addon booklet providing advanced rules and 4 new games (requiring a standard deck of playing cards). '01	zl	New	Y	\$5.00	PLEASE take this off our hands !!!
Judges Guild (Judges)						
75804	RuneQuest RPG: Duck Pond Campaign adventure (requires Cults of Prax). '80	Bk	Excel	Y	\$3.00	PLEASE take this off our hands !!!
Khyber Pass Games (Khyber)		http://www.KhyberPassGamesOnline.com				
71570	Cuban Revolution Small game w/ 4pgs of rules depicting the Cuban Revolution, 1958-9, at company/btl level on an area move map of eastern Cuba. 94 counters that must be cut apart, 1 sml map. D.Bishop'05	zl	New	n	\$10.00	PLEASE take this off our hands !!!
Majestic 12 Games (Mai12G)						
85402	Powersled Circuit Fast playing, simpler game of sci-fi racing using a card-based system. Includes 3 tracks. For 2-6 players. '03	Fo	New	n	\$19.00	PLEASE take this off our hands !!!
Matrix Games (Matrix)		http://www.MatrixGames.com				
81236	Band of Heroes 1st Very low level tactical combat between US 82nd & 101st Airborne and various German units during D-Day & the immediate aftermath near the Normandy beachhead in 16 scenarios. 480 counters, 6 geomorphic boards. 50m/hex, sqd level, 2-5min/turn. Uses the Lock'n'Load system with stunning graphics all around. M.Walker'05	BC	New	n	\$35.00	PLEASE take this off our hands !!!
Mavfair Games (Mavfr)		http://www.coolgames.com				
83595	Settlers of Catan, 5th: Pre-2007 Adapter Small kit that serves 2 purposes: (1) allows retrofitting editions of Settlers of Catan base game prior to the 2007 5th ed to the 2007 version of Seafarers; and (2) provides a frame to hold the 19 hexes of Island Catan, including the 5-6 player kit, and harbor pieces that allow varying its location. '08	Fo	New	n	\$8.00	PLEASE take this off our hands !!!
Mega Miniatures (MegaMn)						
89687	All Things Zombie Minis Game Comprehensive game that takes off on a prior game of the same name. Beginning with Day One, the day of the outbreak, the game covers every detail of fighting the growing zombie hords. Can played solitaire, cooperatively with a team, or competitively. '09	Bk	New	n	\$20.00	PLEASE take this off our hands !!!
MicroGame Design Group (MDG)		http://www.microgamedesigngroup.ca				
66582	Operation Whirlwind Small game of the resistance to the Soviet occupation of Hungary in 1956. Focuses on the street fighting within Budapest against massive Soviet forces (w/ hypothetical US intervention). Victor determined based on how much carnage results. B.Train'02	Fo	New	Y	\$10.00	PLEASE take this off our hands !!!
Milton-Bradley (Milton)						
74460	Password 22nd Missing scoring dial, scorepad and 1min timer; all are easily replaced. Simple fun family or party game modeled after the long running TV quiz show. Players try to score the most points guesing the correct password in response to clues from the other team. Lightning rounds allow one team to try to guess as many words as they can in 1min. '82	SB	VeryGd	Y	\$2.50	PLEASE take this off our hands !!!
Minion Games (Minion)						
91755	Kama Sutra Dice Pair of 22mm custom dice depicting, you guessed it, sex positions on each of the 6 die faces. Whoa-Hu! '10	SC	New	n	\$7.00	PLEASE take this off our hands !!!
Miscellaneous MAG Publsr (MiscMg)						
44185	Air Aces Magazine Jan76 issue.	n	Excel	Y	\$0.50	PLEASE take this off our hands !!!
6490	Annals of War Magazine (1987 Sept)	n	VeryGd	Y	\$0.50	PLEASE take this off our hands !!!

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Part#	Game Title & Edition	Box	Condtn	Out of Print ?	Our Normal Cash-Basis Price	
84516	Civil War Times Illustrated (Apr'77) Apr'77 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84506	Civil War Times Illustrated (Aug'74) Aug'74 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84507	Civil War Times Illustrated (Aug'76) Aug'76 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84509	Civil War Times Illustrated (Dec'76) Dec'76 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84515	Civil War Times Illustrated (Feb'77) Feb'77 52pg historical mag. Scuffed cover	n	VeryGd	Y	\$1.00	PLEASE take this off our hands !!!
84510	Civil War Times Illustrated (Jan'77) Jan'77 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84513	Civil War Times Illustrated (Jul'76) Jul'76 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84512	Civil War Times Illustrated (Jun'76) Jun'76 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84511	Civil War Times Illustrated (May'76) May'76 52pg historical mag. Moisture stained.	n	VeryGd	Y	\$1.00	PLEASE take this off our hands !!!
84508	Civil War Times Illustrated (Nov'76) Nov'76 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84517	Civil War Times Illustrated (Spt'83) Spt'83 52pg historical mag.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
72612	Games International Magazine # 1 Oct'88. "The Journal of Fun & Games."	n	VeryGd	Y	\$0.50	PLEASE take this off our hands !!!
72611	Games Review Monthly # 2	n	VeryGd	Y	\$0.50	PLEASE take this off our hands !!!
79667	Heliograph Newsletter #27 Photocopy of July '85 issue of this small, minis-oriented newsletter.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
84518	History of the Civil War Concise history of the Am Civil War w/ pictures & illustrations. Published by Civil War Times Illustrated.	Bk	Excel	Y	\$5.00	PLEASE take this off our hands !!!
49136	Ultra Magazine (1992 Spring) #1 (Spr 92)	n	Mint	Y	\$1.00	PLEASE take this off our hands !!!
54786	Ultra Magazine (1995 Summer) Summer '95 issue.	n	Mint	Y	\$1.00	PLEASE take this off our hands !!!
65668	Wargamer's Monthly Newsletter v7 #2 Feb98. 12pg newsletter focused on reviews of PC-based wargames.	n	Excel	Y	\$0.25	PLEASE take this off our hands !!!
65669	Wargamer's Monthly Newsletter v7 #3 Mar98. 12pg newsletter focused on reviews of PC-based wargames.	n	Excel	Y	\$0.25	PLEASE take this off our hands !!!
65670	Wargamer's Monthly Newsletter v7 #4 Apr98. 12pg newsletter focused on reviews of PC-based wargames.	n	Excel	Y	\$0.25	PLEASE take this off our hands !!!
89674	World War II Magazine Nov'94	n	Excel	Y	\$3.00	PLEASE take this off our hands !!!

Miscellaneous Publishers (Misc)

88561	Conan the Barbarian COMIC BOOK May'98 Comic book, May'98 edition.	n	Excel	Y	\$1.00	PLEASE take this off our hands !!!
89101	Dice, d6 1" Oversized 1" cube w/ rounded corners, white w/ black pips	n	Mint	Y	\$0.75	PLEASE take this off our hands !!!
77719	Poker Chip Rack w/2 Card Decks Deluxe Poker Chip Rack spinner w/ 200 chips in 4 colors, 2 decks of cards, & black plastic rack.	FB	New	Y	\$8.00	PLEASE take this off our hands !!!
71980	Star Wars Episode III CCG Sample Pack Sample pack containing about 8 cards from the Revenge of the Sith set. '05	n	New	n	\$0.25	PLEASE take this off our hands !!!

NAO Games (NAOGms)

<http://www.NAOGames.com>

77926	NAQ? Party Game 4-9 player/team party game of trivia that is based on the details of other players' lives. Players score when they NAQ: get half of players to answer correctly & half to answer incorrectly. '06	LB	New	n	\$15.00	PLEASE take this off our hands !!!
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New Infinity Games (NewInf)

74049	Cyborg Commando: Film at 11 Kit Adventure scenario booklet for this RPG of the heroic defense of the Earth by half-human, half-machine cyborg commandos. '87	Bk	Mint	Y	\$10.00	PLEASE take this off our hands !!!
74050	Cyborg Commando: Op BiFrost Kit Adventure scenario booklet for this RPG of the heroic defense of the Earth by half-human, half-machine cyborg commandos. '87	Bk	Mint	Y	\$10.00	PLEASE take this off our hands !!!

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74048	Cyborg Commando: SanFranciso Knights Kit Adventure scenario booklet for this RPG of the heroic defense of the Earth by half-human, half-machine cyborg commandos. '87	Bk	Mint	Y	\$10.00 PLEASE take this off our hands !!!
One Small Step (One)		http://www.ossgames.com			
86006	Hatfields & McCoys Humorous, tactical level game of the legendary hillbilly fued between 2 sides. More cute than serious. M.Anderson'98	Fo	New	Y	\$8.00 PLEASE take this off our hands !!!
70816	Millennium Wars: Iraq Timely game using the MW system to depict the efforts of Western powers to locate Saddam Hussein and Iraq's elusive weapons of mass destruction. A what-if game designed before the 2003 invasion, it offers a cat & mouse situation with heavy political overtones. 1 map, 140 counters. J.Miranda'03	SB	New	G	\$12.50 PLEASE take this off our hands !!!
90459	Millennium Wars: Korea Game using the MW system to depict a hot war between northern & southern Korea, supported by their allies, China & the US. The technological advantage of the US must be leveraged to off the enormous numerical superiority of the north. W/ 140 counters & 1 map. J.Miranda'03	SB	New	G	\$15.00 PLEASE take this off our hands !!!
86523	Politics as Usual: Unusual Suspects Kit Kit adding new elements to this game of political intrigue. Update for 2008 election candidates of Obama & McCain & Giuliani & Lieberman, plus cards for Kennedy, Nixon, J.Ventura, Gore. Candidate sheets are now twice the original size, and replacements for original 8 candidates included. Adds more tokens, campaign types, etc. '08	SB	New	n	\$8.00 PLEASE take this off our hands !!!
Osprey Military Books (Osprey)		http://www.OspreyPublishing.com			
89672	Osprey Military Journal #1 32pg mag previewing the content of future issues of this quarterly as well as featuring the type of material found in Osprey's books. '99	n	Mint	Y	\$3.00 PLEASE take this off our hands !!!
89673	Osprey Military Journal Wargm/Modeling#1 32pg mag focused on miniatures gaming & modeling of historical battles. Richly illustrated & well written.	n	Mint	Y	\$3.00 PLEASE take this off our hands !!!
Pacific Rim JustPlainWGs (PacRim)		http://www.justplain.com			
76338	BattleTechnology Magazine #10 Substantive magazine covering all aspects of the BT game system.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
76341	BattleTechnology Magazine #12 Substantive magazine covering all aspects of the BT game system.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
76342	BattleTechnology Magazine #12 Substantive magazine covering all aspects of the BT game system.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
76358	BattleTechnology Magazine #16 Substantive magazine covering all aspects of the BT game system.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
76359	BattleTechnology Magazine #17 Substantive magazine covering all aspects of the BT game system.	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
Patch Games (Patch)					
74456	TriBond Party game for 2+ players or teams in which players must guess the commonality among 3 things named each round. '95	LB	Excel	Y	\$7.50 PLEASE take this off our hands !!!
74457	TriBond Diamond Ed. Revised edition of this party game for 2+ players or teams in which players must guess the commonality among 3 things named each round. Features tougher questions & more obscure associations. '98	LB	Excel	Y	\$7.50 PLEASE take this off our hands !!!
Pegasus Press (Pegasu)					
71228	Breakaway Rider Simple card game of a Tour de France style bicycle race. 2-6 Players bicycle race over multiple stages, playing wise moves in order to conserve strength till its needed. '05	SC	New	n	\$12.00 PLEASE take this off our hands !!!
Perry Moore (Moore)		http://jps.net/perrya			
86252	200 Miles from Moscow, 1919 DTP game of the lunge for Moscow by the White Army during the Russian Revolution. The White Army must cover 200 miles in the late fall, overcoming vastly superior numbers of Red army defenders thru use of its superior weapons including MkV Whippet tanks, air support, & leadership. Game covers the Red Army's stand in front of Orel, Oct.1919. Co-Btl-Rgt-Brig level, "4-5mi"/hex, 1day/turn. P.Moore'05	Fo	New	n	\$15.00 PLEASE take this off our hands !!!
75742	Death & Destruction, the Iraq-Iran War Strategic, divisional level game of the lengthy, Phyrirc war between Iran & Iraq, 1980-8, back when Saddam was our "friend." P.Moore'06	Fo	New	n	\$15.00 PLEASE take this off our hands !!!
77038	One Bold Move, Battle for Tay Ninh 1968 First division level NVA offensive after the Tet Offensive earlier in 1968. 2 NVA divisions attempt to infiltrate and destroy regional US HQs under the cover of the August monsoons. A 10-day battle resulted in a bloody nose for the NVA but exhausted the US forces involved. 2 maps, 280 counters that must be mounted & cut apart. P.Moore'06	Fo	New	n	\$21.00 PLEASE take this off our hands !!!
79624	Operation Eisbar, Prelude to Leros 1943 DTP game of the invasion prior to that on Leros in the Mediterranean, 1943, as the Germans attempt to wrest the island of Kos from the British to secure its airfield and port. The Germans must destroy the 3 spitfire squadrons on the island before invading by air & sea. The Brits can play havoc with their naval forces & randomly appearing air forces. Pltn/co level, 280 paper counters th must be mounted & cut apart. 800yd/hex, 4hrs/turn, Co/pltn level. P.Moore'05	Fo	New	n	\$15.00 PLEASE take this off our hands !!!
78016	Slim River, Malaysia 1942 Small, DTP game of the Japanese armored blitz thru several lines including the Slim River manned by various British units. Uses event cards for activation, discovering unknown bypass roads which the Japanese exploited successfully. 350y/hex, platoon level, individ tanks/weapons, 30min turn. 280 color counters on paper that must be mounted & cut apart, 11x17 map with some colorful if inept graphics. P.Moore'05	Fo	New	n	\$15.00 PLEASE take this off our hands !!!

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84614	SonderKomandoJunck 1941	Fo	New	n	\$15.00 PLEASE take this off our hands !!!
	Small, DTP game of an obscure but interesting situation. The Brits have violated a treaty by entering Arab-controlled Iraq; the Arabs in power regard this as an act of war & invite the Germans to come visit. The Italians & Germans send small air detachments & could have sent more. Play proceeds with players planning their turn & commitments, then simultaneously acting on them. P.Moore'06				
75738	White Steel, Red Blood, Deniken's Drive	Fo	New	n	\$15.00 PLEASE take this off our hands !!!
	Operational level game of the White Russian Volunteer army, armed with British tanks & bombers, as it advanced on Kharkov towards Moscow. Created a dynamic front, and was the first time the Reds faced tanks w/ air support. 180 counters depicting in detailed relief the various weapons used; counters must be mounted & cut apart. 6-7mi/hex, brig level. P.Moore'06				
Petroglvph Games (PetroG)					
91957	Panzer General, Allied Assault Board Gm	LB	New	n	\$46.00 PLEASE take this off our hands !!!
	Board game based on the popular PC-game series by this title. Includes solitaire & 2-player rules for battles on the Western Front, 1944-5, at tactical level. Includes 36 geomorphic maps tiles, 2 cards, 150 counters. '10				
93623	Panzer General, Russian Assault	LB	New	n	\$46.00 PLEASE take this off our hands !!!
	Board & card game based on the popular PC-game series by this title. Includes solitaire & 2-player rules for battles on the eastern front, 1941-5, at tactical level. Includes 36 geomorphic maps tiles, 100+ new cards, 150 counters, 80 plastic minis depicting armor, inf & artill. '10				
Phalanx Games (Phalan)					
82061	Before the Wind	FB	New	n	\$20.00 PLEASE take this off our hands !!!
	Card game of trading goods using a players' fleets of ships. Each ship will only hold goods from one merchant, so players must arrange their cargos carefully. '07				
POG Unlimited (POGUnl)					
76660	POG Booster Bundle (4)	n	New	Y	\$0.50 PLEASE take this off our hands !!!
	Bundle of 4 identical POG series 1 booster packs, each w/ 5 POGs, 1 slammer, 1 series card.				
Prism Games (aka TimJim) (TimJim)					
78694	Mystic War	HC	New	Y	\$18.00 PLEASE take this off our hands !!!
	3-8 player game in which players assume roles of aspiring mage apprentices seeking to achieve their secret goal while guessing & preventing others. Fast playing & simple. '92				
78696	Suzerain	HC	New	Y	\$18.00 PLEASE take this off our hands !!!
	Card game of medieval empire building. Groom a royal heir by recruiting serfs, knights & nobles, expanding lands, attacking rivals, and intermarrying. Simple & fast card game for 2-6 players. '9				
Ral Partha Miniatures (RalPar) http://ralpartha.com					
75890	Ogre Minis PanEuor Howitzer	SC	Mint	Y	\$3.00 PLEASE take this off our hands !!!
	#93-029. Mini for the Ogre/GEV universe of futuristic tactical combat. Ledged mini; observe handling warnings.				
75891	Ogre Minis PanEuor Howitzer	SC	Mint	Y	\$3.00 PLEASE take this off our hands !!!
	#93-029. Mini for the Ogre/GEV universe of futuristic tactical combat. Ledged mini; observe handling warnings.				
75889	Ogre Minis PanEuor Howitzer	SC	Mint	Y	\$3.00 PLEASE take this off our hands !!!
	#93-029. Mini for the Ogre/GEV universe of futuristic tactical combat. Ledged mini; observe handling warnings.				
75921	Vampire Minis, Nosferatu male & female	SC	Mint	Y	\$2.50 PLEASE take this off our hands !!!
Reiver Games (Reiver)					
91401	It's Alive!	SC	New	n	\$15.00 PLEASE take this off our hands !!!
	Simple 2-5 player game where players are 19th century Dr. Frankensteins, collecting the 8 body parts from "the trade" needed to create body & give it life. You can sell or auction surplus parts, and the villagers might get a little ticked at you for your particular experiment. Y.Berlinger'09				
Rio Grande Games (RIO) http://www.riograndegames.com					
68979	Carcassonne: the Count Expansion	SB	New	n	\$4.00 PLEASE take this off our hands !!!
	Small expansion kit adds 12 new tiles representing the city of Carcassonne, a wood figure for the Count, and a procedure where players gain followers when they help others score points. '04				
86173	Galaxy Trucker	LB	New	n	\$54.00 PLEASE take this off our hands !!!
	Fun but overpriced, 2-4 player game of building spaceships from prefabricated sections. Ships need to be durable to weather meteor storms, armed to endure pirates, & large enough for cargo. Then you gotta get there first... '08				
87901	Galaxy Trucker: Big Expansion Kit	LB	New	n	\$38.00 PLEASE take this off our hands !!!
	Large kit with a mish-mash of components: rules & parts for a 5th player; updated Rough Road card set; addtl Adventure cards; special Adventure cards; new alien species; new ship building components & classes. '09				
65932	Gipf: Expansion Kit 1	SB	New	Y	\$6.00 PLEASE take this off our hands !!!
	Small kit adding new elements to Gipf modeled on the Tamsk game. '99				
63474	Gipf: Expansion Kit 2	SB	New	Y	\$6.00 PLEASE take this off our hands !!!
	Small kit adding new elements to Gipf. Provides Devon, Zertz & Tamsk powers.				
91759	Giro d'Italia Card Game	SC	New	n	\$14.00 PLEASE take this off our hands !!!
	Card game of a fast-paced bicycling (Yea!) race utilizing placement & energy management of the riders & all the hazards of bike racing: sprints, falls, cracks, punctures, alliances, etc. '10				
Schutze Games (Schutz) http://sites.google.com/site/schutzegames					
77750	Cards of War	Fo	New	n	\$12.50 PLEASE take this off our hands !!!
	Lighter fare card game with a WW2 theme. Cards are nicely illustrated WW2 weapons that players use to duke it out. 1pg of rules makes it perfect for beginners. L.Krassner, P.Schutze'02				
Score Entertainment (Score) http://www.ScoreEnt.com					

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70497	Dragon Booster CCG Demo Deck FIVE avail; price EA. Rules & 13 card demo deck for this collectable card game.	n	New	Y	\$0.25 PLEASE take this off our hands !!!
Simmons Games (Simmon) http://www.Simmonsgames.com					
69305	Games Quarterly # 3 Fall'04 issue of this mag covering gaming in all flavors. '04	n	New	Y	\$0.50 PLEASE take this off our hands !!!
92160	King of Siam 2-4 player game of the political conflict in Siam (now Thailand) in 1874 when the King at the time began some modernization moves that threatened to destabilize the country. Players attempt to steer the faction in which they have the greatest influence into power without triggering a power vacuum which would invite the opportunistic Brits to seize the country. Rules in English & German. P.Sylvester'09	FB	New	n	\$29.00 PLEASE take this off our hands !!!
81724	Where's Osama? Set of quizzes & puzzles focused on Osama bin-Ladin. Just for fun. Includes a very simple 2-3 player tongue in cheek board game of hunting Osama in a cave complex.'02	Bk	New	Y	\$3.00 PLEASE take this off our hands !!!
Simulations Canada (SimCan)					
87593	Line of Battle, Tac Ship Combat 1914-24 14 scenario gm of battleship duels in the dreadnought era, most focused on Jutland & the what-ifs. Includes the role of escort screens. Sister gm to Line of Battle using same system. S.Newbert'0	zl	Excel	Y	\$12.50 PLEASE take this off our hands !!!
SJG Fire & Movement Mag (SJG FM)					
84688	Fire & Movement Magazine # 22	n	Excel	Y	\$5.00 PLEASE take this off our hands !!!
67594	Fire & Movement Magazine # 34	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
75291	Fire & Movement Magazine # 40	n	Excel	Y	\$2.00 PLEASE take this off our hands !!!
Skvtrex Ltd (Skvtrx)					
75999	Age of Sail mini: Fighting Sail #NS100. Sails trimmed for battle.	SB	Mint	Y	\$2.00 PLEASE take this off our hands !!!
75998	Age of Sail mini: Full Billowing Sail Pk #NS101, set of masts with full sail.	SB	Mint	Y	\$2.00 PLEASE take this off our hands !!!
75992	Age of Sail mini: Hamadryad #NS42, Spanish frigate, 36gun.	SB	Mint	Y	\$5.00 PLEASE take this off our hands !!!
75996	Age of Sail mini: Heldor #NS51, 32gun Dutch Frigate	SB	Mint	Y	\$5.00 PLEASE take this off our hands !!!
75994	Age of Sail mini: HMS Endymion #NS10, 50gun British Frigate	SB	Mint	Y	\$5.00 PLEASE take this off our hands !!!
75997	Age of Sail mini: Imperial #NS20, 112gun French Man of War.	SB	Mint	Y	\$7.50 PLEASE take this off our hands !!!
76001	Age of Sail mini: Masts & Spars #NS102. Sails as they would be when ship is stationary or in harbor.	SB	Mint	Y	\$2.50 PLEASE take this off our hands !!!
Snarling Badger (Snarli)					
77574	Zombie Rally Micro game of Zombie racing: foot racing! All those zombie movies where they're seeking to eat some flesh? Wrong! They're racing. '06	Fo	New	n	\$5.00 PLEASE take this off our hands !!!
Some Turkey Games (STG)					
91188	Fistful of Turkeys Half-serious, half-facetious game by an anonymous game designer (likely from Meta Games) that lampoons Clint Eastwood movies, wargame companies & wargamers all in one little game. Contest for survival & conquest between a mad turkey shooter & captive turkeys that have learned to fight back. Pieces & map must be copied & separated in order to play. But this is more a collectors' item. '81	n	Mint	Y	\$25.00 PLEASE take this off our hands !!!
SPI Games (SPD)					
89229	1918, 2nd Coversheet taped to box cover. Tense, well balanced game of Germany's last great offensive in West, Mar 1918. 13 What-if scenarios. JD '72	WT	Excel	Y	\$35.00 PLEASE take this off our hands !!!
89369	Ardennes Offensive Map annotated w/ errata; OoB annotated w/ unit IDs. Rgt/Brig lvl gm of the Bulge, Dec'44. Simpler & fast moving. JD'74	IT	VeryGd	Y	\$27.00 PLEASE take this off our hands !!!
38822	Arena of Death Person-person combat w/might & magic for 2 or more using uses DragonQuest RPG system. DJ.Ritchie'80	HC	New	Y	\$9.00 PLEASE take this off our hands !!!
85222	Breakout & Pursuit No coversheet. Rules crudely underlined in blue ink. Otherws EX. Div-lvl game of Allied breakout in France, July-Aug 44, and pursuit across France thru Spt. 15. 2 Scenarios & camp, many what-ifs. Allied supply is key element. J.Dunnigan, 72.	FT	VeryGd	Y	\$19.00 PLEASE take this off our hands !!!
92452	Complete Wargamers Handbook BOOK Spine binding glue aging but currently intact. SftB. 272pg. Covers the basic elements of playing wargames. Explores the now ancient history of early PC games and details his thoughts on wargames & wargamERS. J.Dunnigan'80	Bk	Excel	Y	\$12.00 PLEASE take this off our hands !!!
21965	Counter Trays, SPI White Tray Price ea. Single tray avail. Box exterior mildew spotted, no title banner.	WT	VeryGd	Y	\$2.00 PLEASE take this off our hands !!!

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51276	Counter Trays, SPI White Tray White tray box assembly w/ cardboard inserts.	WT	VeryGd	Y	\$3.00 PLEASE take this off our hands !!!
88810	Dragonslayer w/counter tray. Simple takeoff on the forgettable movie of the same name. 2-4 players join forces in a quest to rid Urland of the worlds last dragon by gathering skills, possessions & supporters. scenarios. Much more a rarity than a good game, tho it may be a good beginners game for those who fancy fantasy. B.Hessel, R.Simonsen'81	BC	Excel	Y	\$15.00 PLEASE take this off our hands !!!
85065	Franco-Prussian War Coversheet water stained. 1870 war that united Germany, fought over Alsace-Lorraine in France. Corp level, step reduction, inverted movement. 1972.	FT	Excel	Y	\$28.00 PLEASE take this off our hands !!!
89518	Grenadier Cover sheet taped to box cover. Tactical combat in the age of musketry, 1680-1850. 16 scenarios. JD'71	WT	Excel	Y	\$29.00 PLEASE take this off our hands !!!
89118	Leningrad, 1st Smlr gm of Army Group N's drive on Leningrad from 22 June - 13 Spt '41. '79	HC	Excel	Y	\$15.00 PLEASE take this off our hands !!!
65410	Mech War '77 Designer's edition w/ mounted board. No counter tray. Box scuffed on edges; sun faded on 2 sides. Missing 2 British counters, ID can be inferred. Some lite stains on rules. 10 scenario gm of ta combat during 70s around the world. Revision of earlier gm of similar title. JD'75	BC	VeryGd	Y	\$22.00 PLEASE take this off our hands !!!
89817	Nato, Operational Combat in Europe Countersheet taped to box. Warsaw Pact invasion in the '70s. Good game. 1973.	WT	Excel	Y	\$35.00 PLEASE take this off our hands !!!
91379	Normandy, 2nd Missing 11 units; color copy of countersheet included. Some soiling to rules. Cardboard box insert compartments sealed with glue. Btlm/Rgt gm of initial D-Day landings to D+5. Var German forces & setup. JD'72	IT	VeryGd	Y	\$15.00 PLEASE take this off our hands !!!
89373	Normandy, 2nd 1 unit repaired w/ scotch tape. Btlm/Rgt gm of initial D-Day landings to D+5. Var German forces & setup. JD'72	IT	Excel	Y	\$25.00 PLEASE take this off our hands !!!
89818	Red Star/White Star Countersheet taped to box. Early gm of platin/btlm lvl tac combat in Europe in '70s. J.Dunnigan'72	WT	Excel	Y	\$25.00 PLEASE take this off our hands !!!
89540	Spitfire Cover sheet taped to box, w/ several sml smudges on it. Air-air combat between 16 types of planes, 39-42. 46m/hex, 3.3sec/turn. JD'73	WT	Excel	Y	\$18.00 PLEASE take this off our hands !!!
38764	Titan Strike Space Capsule #3. Land/air combat on moon of Saturn. P.Kosnett'78	Fo	New	Y	\$9.00 PLEASE take this off our hands !!!
88828	Vector 3 Space Capsule #5. 3D tactical space combat. G.Costikyan'79	Fo	Excel	Y	\$10.00 PLEASE take this off our hands !!!
88842	World Killer One side panel split repaired. Gm of alien planetary attack on Earth using abstract 3D grid. Simonsen '80	HC	Excel	Y	\$5.00 PLEASE take this off our hands !!!
SPI MOVES Magazine (SPIMov)					
52268	Moves Magazine (SPI) #29 29 VGd, various neatly made annotations thruout. Includes errata for TSS 1st, Quad games (B&G, B&G II, Island War, Westwall).	n	VeryGd	Y	\$4.00 PLEASE take this off our hands !!!
SPI S&T Magazine Games (SPIS T)					
57010	Cedar Mountain #86 (w/Mag) w/mag. Some cover scuffing on some issues. GBACW v.4. Union troops under Banks surprise superior force under Stonewall, Aug '62. '81	n	New	Y	\$10.00 PLEASE take this off our hands !!!
24096	Sicily, Race for Messina #89 (w/Mag) w/mag. 2nd half-sized countersheet replaced by color copy, front back. Last SPI issue. Battle for Sicily '43 using Vic in West system.	n	New	Y	\$20.00 PLEASE take this off our hands !!!
68113	Strategy & Tactics (SPI) # 44	n	Excel	Y	\$5.00 PLEASE take this off our hands !!!
3778	Strategy & Tactics (SPI) # 64 Fingerprint marrs on cover.	n	VeryGd	Y	\$3.00 PLEASE take this off our hands !!!
Spiral Galaxy Games (Spiral)					
92116	Brief History of the World [4th] Multiplayer game in which players command multiple empires thru the sweep of recorded history, including 50 peoples over time. Akin to Britannia & an evolution of AH's popular History of the World. For 3-6 players. Ragnor Bro.'09	LB	New	n	\$56.00 PLEASE take this off our hands !!!
Steve Jackson Games (SJJG) http://www.sjgames.com					
95749	Munchkin 10th Anniversary PROMO KIT Promo kit celebrating the 10th anniv of Munchkin. Includes 3 official bookmarks featuring recent Munchkin kits, a Munchkin Quest Tavern coaster w/ special rule (take a drink to cure all that ales you), 5 postcard sized promos, plus additional cards for various games: Frag (2); Munchkin Cthulhu (11), Munchkin (5), Munchkin Quest (3), Munchkin Zombies (4), Good Bad & Munchkin (1). Oh, and a large 10th Anniv poster. '11	n	New	Y	\$3.00 PLEASE take this off our hands !!!
Strategy Gaming Society (StratG)					
19760	Pimper's All the World's Wargames Addndm Documents 100 games published between 1953-77 but overlooked or incorrectly listed in the first volume of the Pimper's series. G.Phillies'80	n	New	Y	\$2.50 PLEASE take this off our hands !!!
19756	Pimper's All the World's Wargames V. II Covers games published between 1978-82. Perhaps the most exhaustive listing of wargames published by companys big or tiny. Games cataloged alphabetically and by publisher. Each listing is very brief, tho, showing only publisher, year, era and scale (hey, just like a Fine Games catalog!) List originated as an itemization of the author's collection. 10pg. G.Phillies	n	New	Y	\$2.50 PLEASE take this off our hands !!!
Talsorian Games (Talsor)					

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Part#	Game Title & Edition	Box	Condtn	Out of Print ?	Our Normal Cash-Basis Price	
76355	Mekton II Role Playing Game Simpler Role Playing Game in a BattleTech-like universe.	Bk	Mint	Y	\$4.00	PLEASE take this off our hands !!!
Task Force Games (TFG)						
90313	Star Fleet Battles: C1 New Worlds 1st Module dealing with exploration & discover of new worlds.	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90314	Star Fleet Battles: C2 New Worlds 1st Module dealing with exploration & discovery of new worlds. Adds rules, shps & scenarios for Andromedans, Neo-Tholians & Concordium. '91	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90319	Star Fleet Battles: J Module Fightrs 1st Add-on kit focusing on fighters & fighter-carriers. '95	Fo	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90294	Star Fleet Battles: R1 Bases Module 1st Module adding bases & auxiliaries for all races.	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90297	Star Fleet Battles: R2 Module Module adding newer or specialized ships for the Fed, Kzinti, Orion & Andomedan races.	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90298	Star Fleet Battles: R3 Module 1st Module adding new Klingon, Lyran, Hydran & wyn ships, plus several new scenarios.	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
90299	Star Fleet Battles: R4 Module 1st Module adding new or specialized ships for the Romulan, Gorn, Tholian & ISC races.	Bk	Mint	Y	\$6.00	PLEASE take this off our hands !!!
70064	Star Fleet Battles: S2 Scenario Module Scenario module adding 52 new scenarios to SFB. '94	Bk	New	Y	\$6.00	PLEASE take this off our hands !!!
13743	Warriors of the Batak Sci-fi btl between 2 diverse sides & weapon systems. '81	zl	New	Y	\$12.00	PLEASE take this off our hands !!!
TCS Games (TCS) http://tcs.web1000.com/index.html						
63603	Innocence Lost Grand tactical game of the first Bull Run. Produced by an Italian company to Desk Top Publishing standards w/ 120 color, unmounted counters & a map in 2 sections. R.Chiavini'03	Fo	New	n	\$18.00	PLEASE take this off our hands !!!
TSR Games (TSR)						
87304	Adventures of Indiana Jones Role playing game for 2 or more based loosely on the movie of the title. Attempts to mimic the fun & fast pace of the movie. Jones & companions travel the world in search of lost ruins, treasure & artifacts while evading Nazis totally out of place in the desert. '84	HC	Mint	Y	\$12.50	PLEASE take this off our hands !!!
91843	Boot Hill Missing (all) 12 horse counters + 2 blanks; All counters loose in strips. Otherws mint. Role playing game of life in the mythic Old American West, with a strategic map of an area surrounding an isolated town, and another map of the town itself. Live life of a gunfighter or cowpoke vicariously....	HC	Mint	Y	\$19.00	PLEASE take this off our hands !!!
91846	Boot Hill: Ballots & Bullets Kit Hostile political factions compete for control of Promise, AZ. Rules for lengthy political campaign, 213 buildings, 300 characters, 7 scenarios. '82	Fo	Mint	Y	\$10.00	PLEASE take this off our hands !!!
91848	Boot Hill: Lost Conquistador Mine Kit Players are in search of a legendary mine, but must evade Indians, claim jumpers, bandits, vigilantes & the marshal to find it? Originally designed as a tournament scenario for Gen Con XIII. '82	Fo	New	Y	\$10.00	PLEASE take this off our hands !!!
91845	Boot Hill: Referee Screen Kit Gamemaster screen + a Shootout in Northfield scenario recreating famous gunfights. '80	Fo	New	Y	\$10.00	PLEASE take this off our hands !!!
81795	Counter Trays, TSR Style MANY AVAIL. TSR style bookcase counter tray	n	Excel	Y	\$4.00	PLEASE take this off our hands !!!
87658	Line in the Sand w/Desert Storm rules update (2pgs). Simpler but large military-only gm of Kuwati War, and more intricate diplomatic/military gm for 3-4 or 5-6players. Uses stand up counters & large scale map P.Lidberg, D.Niles, F.Dille'91	LB	Excel	Y	\$17.00	PLEASE take this off our hands !!!
65308	Top Secret: Administrator's Screen Gamemaster's screen w/ various charts & tables, plus Op Executive mini module. '82	Fo	Excel	Y	\$5.00	PLEASE take this off our hands !!!
65310	Top Secret: Operation Fastpass Adventure module in which the mission is to infiltrate a cryptography conference held behind the Iron Curtain, and whisk a defecting scientist back to safety in the West. P.Taterezynski'85	Fo	Excel	Y	\$5.00	PLEASE take this off our hands !!!
65160	Top Secret: Operation Rapid Strike Kit Adventure module in which the mission is to rescue a top scientist being held at a secret island redoubt. '80	Fo	Excel	Y	\$5.00	PLEASE take this off our hands !!!
TSR S&T Games (TSRS T)						
85827	Strategy & Tactics (TSR) Sp#1 Special Issue # 1	n	Excel	Y	\$3.00	PLEASE take this off our hands !!!
67711	Strategy & Tactics (TSR) Sp#4 Special Issue # 4	n	Excel	Y	\$3.00	PLEASE take this off our hands !!!
Twilight Creations (Twilig)						
89688	Martians!!! Game in which you & the other players save the Earth from a massive Martian invasion. Akin to Zombies & Humans games. 50 cards, 32 map tiles. '09	SB	New	Y	\$21.00	PLEASE take this off our hands !!!
76096	MidEvil: Castle Chaos Kit Kit adding more fun to this game. Adds 6 black skeletons, 16 map tiles, 32 event cards & revised & updated rules. '06	SC	New	n	\$8.00	PLEASE take this off our hands !!!

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89334	Zombies!!!: Jailbreak! Kit Kit #8 that creates a mental ward in which players are held when the zombies come to town. 15 map tiles, 30 even cards, rules. '09	SB	New	n	\$11.00 PLEASE take this off our hands !!!
78755	Zombies!!!: Mall Walkers Kit Expansion kit proving 16 new map tiles of a mall's interior, 32 event cards, 2 scenarios & additional rules. '03	SB	New	n	\$10.00 PLEASE take this off our hands !!!
80589	Zombies!!!: Mall Walkers Kit 2nd 2nd ed adds 16 new tiles, 32 new event cards, new rules & 2 new scenarios. Expansion kit proving 16 new map tiles of a mall's interior, 32 event cards, 2 scenarios & additional rules. '07	SB	New	n	\$11.00 PLEASE take this off our hands !!!
78681	Zombies!!!: Not Dead Yet! Kit Expansion kit providing 50 new event cards plus rules for custom event decks. '03	SB	New	n	\$8.00 PLEASE take this off our hands !!!
80730	Zombies!!!: School's Out Forever Kit Expansion kit providing 16 new map tiles of a school's interior, 32 event cards, and new rules including using guts in prior Zombie games. '06	SB	New	n	\$8.00 PLEASE take this off our hands !!!
87898	Zombies!!!: School's Out Forever Kit 2nd Updated to 2nd ed standards. Expansion kit providing 16 new map tiles of a school's interior, 32 event cards, and new rules including using guts in prior Zombie games. '08	SB	New	n	\$11.00 PLEASE take this off our hands !!!
85438	Zombies!!!: Send in the Clowns Kit Kit adds another dimension to the Zombie world: Players are trapped in the traveling carnival of the dead with a Big Top, Fun House & more. Adds 15 map tiles, 30 event cards, 25 Zombie Clowns & rules. '08	SB	New	n	\$13.00 PLEASE take this off our hands !!!
80630	Zombies!!!: Six Feet Under Kit Kit adds another dimension to the Zombie world: the sewers & subways underneath the city. Adds 16 map tiles, 32 event cards, 24 sewer tokens. Requires 3rd ed Zombies to play. '07	SB	New	n	\$11.00 PLEASE take this off our hands !!!
83585	Zombies!!!: The End Kit 2nd 2nd ed update of this stand-alone game that mates with prior game & kits, this edition allows players to collect as many pages from the Book of the Dead as possible, and attempt to undo the sp that brings the dead back to life. But now the dogs are coming back to life too, and they are nasty. For 2-6 players with a tiled map. '08	SC	New	n	\$18.00 PLEASE take this off our hands !!!
78684	Zombies!!!: Zombie Corps(e) Kit Expansion kit proving 15 new map tiles, 30 event cards, & 6 invaluable glow in the dark Zombie figures. '02	SB	New	n	\$10.00 PLEASE take this off our hands !!!
80385	Zombies!!!: Zombie Corps(e) Kit 2nd 2nd ed adds 15 new map tiles, 30 new event cards plus 6 glow-in-the-dark zombie minis. Expansion kit providing 15 new map tiles, 30 event cards, & 6 invaluable glow-in-the-dark zombie min plus more rules. '07	SB	New	n	\$11.00 PLEASE take this off our hands !!!
80381	ZombieTown A new, stand-alone zombie game in which players are in the middle of a now-zombie infested town, and must gather supplies, rescue isolated survivors, and hold out till help arrives in 10 days. Oh, and there is a cemetery in the middle of town pumping out zombies. Will you last? '07	FB	New	n	\$27.50 PLEASE take this off our hands !!!
83635	ZombieTown: Road Rage Kit Kit for this game of zombie mayhem. Adds elements related to cars with 12 car tokens, 12 key tokens, plus damage tokens, a new Task deck, plus additional rules. '08	SB	New	n	\$7.50 PLEASE take this off our hands !!!
Valley Games (Vallev)					
84886	Container 3-5 player board game of producing goods & transporting the goods via freight containers. Players bid for transporting other players' good, then for arriving goods on an island. Great balancing & between maximizing production and minimizing the price paid for finished goods. Rules in 6 languages including English, German, Italian, French & Spanish. '07	FB	New	n	\$44.00 PLEASE take this off our hands !!!
91760	Container: Second Shipment Kit Kit adding 4 new concepts: luxury goods, economy of scale, corporate financing, & monopolies. More \$1 & \$2 cards also. Can be added individually or as a group. '10	SC	New	n	\$14.00 PLEASE take this off our hands !!!
91312	Days of Steam 2-4 player, fast playing tile-based game of steam RR management. Players lay track to create a route among cities & deliver goods in the most profitable way. Rules in Canadian (English) & German. '10	DC	New	n	\$37.00 PLEASE take this off our hands !!!
86686	Municipium Rome coopted local populations by granting Municipium - local control which conveyed citizenship over time. Players control powerful families trying to gain political control of key segments of the city (e.g. scholars, merchants, soldiers, priests). With enough influence within an institution, they can then control the institution & influence the Praefect when he visits. '08	DC	New	n	\$35.00 PLEASE take this off our hands !!!
Wargames4Sale.com (Warg4S) http://www.Wargames4sale.com					
77964	Internet Wargames Catalog 5th 54pg, 8.5x14" sized, booklet (w/ small print) covering 3500+ collectable quality boardgames and wargames from the 50s to current. Provides basic game details (year published, publisher, perio designer); gives HI, LO & AVG prices based on eBay final sales prices (and also provides data for 4th edition). Very useful for pricing games either when selling or for insurance documentation R.Steinberg'05	Bk	New	Y	\$5.00 PLEASE take this off our hands !!!
West End Games (D6 Legend) (WEG)					
91972	Imperium Romanum II No counter tray, otherws complete. ~25% of counters reverse printed. All counters have corners clipped. Some soiling of charts thru use. RECOMMENDED 1-4 player game of military & economic conflict throuth the Roman era and the Mediterranean in numerous scenarios. A great multi-player game. A Nofi'85	BC	Excel	Y	\$40.00 PLEASE take this off our hands !!!
67924	Paranoia: Clones in Space Extended 48pg adventure filled with the dark humor of the game. '86	Fo	Mint	Y	\$5.00 PLEASE take this off our hands !!!
67923	Paranoia: Gamemaster Screen Screen with useful tables & charts for the GM, plus a booklet with 3 new adventures. '86	Fo	Mint	Y	\$4.00 PLEASE take this off our hands !!!
91788	Price of Freedom, RP in Occupied America Role playing game of heroic resistance to Soviet occupation of the US. Includes extensive background material, several short scenarios & various documents from occupied America. Players cooperate to resist & end the occupation of the US thru guerilla warfare. For 2-6 players + GM. G.Costikyan'86	BC	New	Y	\$16.00 PLEASE take this off our hands !!!
86202	Price of Freedom, RP in Occupied America RPG of heroic resistance to Soviet occupation of the US. Includes background material, several short scenarios & various documents from occupied America. G.Costikyan'86	BC	Mint	Y	\$12.00 PLEASE take this off our hands !!!

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91790	Price of Freedom: Gamemaster Pack Kit including GM screen w/ most important tables, a pregenerated town garrison of Soviets, map & floor plan of the Town Hall, and a Soviet troop generator. '87	Fo	New	Y	\$14.00 PLEASE take this off our hands !!!
91789	Price of Freedom: Your Own Private Idaho Supplement to this RPG in which players are to assist (save) freedom fighters in Idaho against slaughter by a Soviet mech division. Includes rules for helicopters of all types & AA guns & missile S.Gilbert'87	Fo	New	Y	\$14.00 PLEASE take this off our hands !!!
Wingnut Games (WNG) http://www.wingnutgames.com					
85406	Cargo A fun, multiplayer game in which the Boston Tea Party is tossing tea into the harbor...question is, whose teas? Players get paid to retrieve the captain's tea, and of course you can spend all your time dumping other player's teas. And you can squish the competition between crates of teas. T.Jolly'04	BC	New	n	\$9.00 PLEASE take this off our hands !!!
Worldwide Wargamer (3W) (WWW)					
88543	Campaigns of the Civil War I Entirely strip punched. Simple games of Vicksburg & Chancellorsville. Primarily a solitaire gm of 2 lopsided battles. E.Faust'93	HC	Excel	Y	\$14.00 PLEASE take this off our hands !!!
88666	Lawrence of Arabia, 2nd Cherry. Graphic upgrade (only) of op lvl gm of British offensive into Syria, Fall 1918, w/ Arabian guerillas. 4 scen. R Nord'83	BC	Mint	Y	\$25.00 PLEASE take this off our hands !!!
77531	Modern Naval Battles III Campaign expansion kit for MNB I or II. Adds additional cards plus aircraft.	HC	Mint	Y	\$22.00 PLEASE take this off our hands !!!
77841	Napoleon's Later Battles I End panel split repaired. Historical btl of investment of largely undefended Smolensk & later attack on Russian rear guard at Lugino. Also includes alternative campaign linking 2 gms. K.Poulter'92	HC	Mint	Y	\$29.00 PLEASE take this off our hands !!!
88578	Royalists & Roundheads I Modestly complex quad gm of 4 btl from English Civil War: Naseby 1645, Marston Moor 1644, Kilsyth 1645, Justice Mills 1644. R.Markham'92	HC	Excel	Y	\$32.00 PLEASE take this off our hands !!!
88579	Royalists & Roundheads III Map half separated. Strip punched. Modestly simple quad of 4 more btl from English Civ War: Edgehill (Oct 1642), Fyvie (Oct'44), Auldearn (May'45), Alford (Jul'45). Includes R&RH I errata R.Markham'92	HC	Excel	n	\$20.00 PLEASE take this off our hands !!!
47384	Starforce Terra, Contact Simple 2-6 player card gm of space warfare using system similar to Modern Naval Btl. Good w/ lots of beer & pretzels, and a good beginners game. '91	HC	New	Y	\$19.00 PLEASE take this off our hands !!!
88521	VI Against Rome 6 scenario gm of attempts to defeat Rome or capture the city between 390BC & 550AD. Strat lvl area move for 2 players. Includes Gauls in 390BC, what-if Alex headed west in 318BC, Carthage 218BC, Goths 500AD. J.Sutcliffe'94	HC	Mint	Y	\$36.00 PLEASE take this off our hands !!!
WWW Schwerpunkt Mag (WWW SP)					
86798	Schwerpunkt Magazine #1 (w/Mag) Mailing label on rear cover. Includes addtl rules & scenarios for Salvo, Salvo II and Blitz in South. Insert is a map addition for a Salvo II scenario for Gallipoli, 1915, with paper counters in map Errata for Give me Liberty, Raid on Richmond, Campaigns of Frederick the Great.	n	Excel	Y	\$2.50 PLEASE take this off our hands !!!
WWW Wargamer Magazine (WWWmag)					
89970	Aces High #12 (GameOnly) GmOnly. Missing 130 of 200 counters; color countersheet photocopy included. Otherw's VGd. Nice, playable and historical gm of WW1 air-air combat. Stats on 56 plane models included. J.Hind'80	n	Good	Y	Game Only \$4.00 PLEASE take this off our hands !!!
13834	MacArthur, Road to Bataan #44 (w/Mag) w/mag. Btl/rgt lvl gm of Jap. invasion of Luzon, Phillipines, Winter 1941. Sml Jap. force must sieze control of island with key facilities from ill-equipped but larger garrison. Garish map! J.Green'85	n	New	Y	\$10.00 PLEASE take this off our hands !!!
13924	Rise of the House of Sa'ud #46 (w/Mag) w/mag. 2 player gm of the formation of Saudi Arabia in '20s as multiple factions duke it out. Uses a variation of House Divided system. R.Markham, M.Seaman'85	n	New	Y	\$10.00 PLEASE take this off our hands !!!
91721	Wargamer (3W) #28	n	Excel	Y	\$5.00 PLEASE take this off our hands !!!
79404	Wargamer Magazine (3W) # 47 No rules.	n	Mint	Y	\$2.00 PLEASE take this off our hands !!!
Xeno Games (Xeno) http://www.xenogames.com					
75624	Seekrieg: Operations Charts Booklet including 16 operations maps from all theaters for use in playing naval games. R.Sartore'87	Bk	Excel	Y	\$3.00 PLEASE take this off our hands !!!
XTR: Command Magazine (XTRCmd)					
89557	Command Magazine #42	n	Excel	Y	\$3.00 PLEASE take this off our hands !!!
86022	Command Magazine #48	n	New	Y	\$3.00 PLEASE take this off our hands !!!
48939	End of the Empire #46 (GameOnly) GmOnly. 2 map, 560 counter game of the French & Indian War as well as the American Revolution from Nova Scotia to New Orleans. 9 scenarios including an intro, 1 covering the French & Indian War of 1759, and 7 yearly or campaign scenarios for the Am Rev. Mag includes Command index thru this issue. W.Marsh'97	n	New	Y	Game Only \$16.00 PLEASE take this off our hands !!!
55097	Fire Next Time / WarMaster III #51 (GameOnly) GmOnly. A timely look at the possibility of renewed hot war between two feuding neighbors, India & Pakistan, in the Asian subcontinent. Small div lvl game w/35mi hex, 2 day turns. T.Bomba'99 WarMaster continues the series of chess variation (or continues to flog a dead horse). D.Elliott'99	n	New	Y	Game Only \$15.00 PLEASE take this off our hands !!!

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45884	Great War in the Near East #38 (GameOnly) GmOnly. Div lvl gm of WW1 in Palestine, Iraq & on the Turkish Front. Stand alone gm that also mates w/the Great War in Europe. T.Racier'96	n	New	Y	Game Only	\$17.00 PLEASE take this off our hands !!!
79134	Mason-Dixon / Balkan Hell #35 (w/Mag) w/mag. Another huge, 2 gm set. w/errata counters for Blood & Iron (2), Fateful Lightning (20). MD assumes the South won the Am Civ War & both nations grow peacefully until both nations se to expand via military means. Div lvl w/ air & naval units. 2 scenarios, 1940s & 1995. BH is a very timely, brig lvl game of the war in Bosnia-Herzegovnia during 1995 assuming that Bosnia & Croatia go for a military victory rather than a negotiated settlement. (Didn't we do that at the end of the last 2 world wars?) A highly educational game given how little we know of this area. C.Parello'95 / T.Bomba'95	n	Mint	Y		\$28.00 PLEASE take this off our hands !!!
79154	War Master Chess 2000 #49 (w/Mag) w/mag. Mag has mailing label on cover and front & rear covers are moisture warped. Chess board game, with counters & paper map, providing 4 variations on standard chess. Sml variant kit really, that assumes knowledge of chess itself. Includes XTR Game Index thru #48. T.Bomba'98	n	Mint	Y		\$5.00 PLEASE take this off our hands !!!
86026	War Master Chess 2000 #49 (w/Mag) w/mag. Chess board game, with counters & paper map, providing 4 variations on standard chess. Sml variant kit really, that assumes knowledge of chess itself. Includes XTR Game Index thru #48. T.Bomba'98	n	New	Y		\$9.00 PLEASE take this off our hands !!!
Z-Man Games (Z-Man) http://www.ZManGames.com						
91313	1960: Campaign Manager 2008 Kit Kit for this 2008 Intl Gamers Award winner. Adds material to this base game to re-fight the 2008 presidential election in 20 key states between 2 players & the Obama & McCain camps. '10	BC	New	n		\$20.00 PLEASE take this off our hands !!!
91238	Agricola: Farmers of the Moor Kit Kit that replaces the minor improvements & occupations with a more robust set of new improvements & adding new features. Horses are a new animal type, and families now consume fuel too. Includes 150 cards. '09	BC	New	n		\$30.00 PLEASE take this off our hands !!!
88039	Duel in the Dark: Baby Blitz Kit Kit adding 2 additional Brit Mosquito as well as enhanced German forces w/ longer attack range and a Mosquito killer, the He-177. Includes the V-1, the He-177 bomber, He-219, Brit ground radar. '09	FB	New	n		\$22.00 PLEASE take this off our hands !!!
89337	Duel in the Dark: Early Nights Kit adding the British Wellington bomber, which provides more flexible movement. Very short print run. '08	SC	New	n		\$13.00 PLEASE take this off our hands !!!
89027	Ideology, War of Ideas 2nd Update w/ nicer graphics & addtl rules. Abstract boardgame in which players "play" one of history's dominant economic ideologies (Capitalism, Facisim, Communism, Imperialism and Fundamentalism) and various cultural, economic and military influence to control countries of the world. '09	FB	New	n		\$37.50 PLEASE take this off our hands !!!
91761	Suburban Slashers From Sunnydale Street Another in the ZMan series of b-grade sci-fi/horror movie card games (such as Grave Robbers, etc). '10	SC	New	n		\$14.00 PLEASE take this off our hands !!!
Zocchi Distributors (Zocchi)						
77309	SPI Designers & Chronology Booklet 2nd Photocopy of this revised version of this cross-referenced, 12pg comprehensive listing of who designed or developed what when at SPI. G.Costikyan & L.Zocchi'90	n	Excel	Y		\$5.00 PLEASE take this off our hands !!!

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